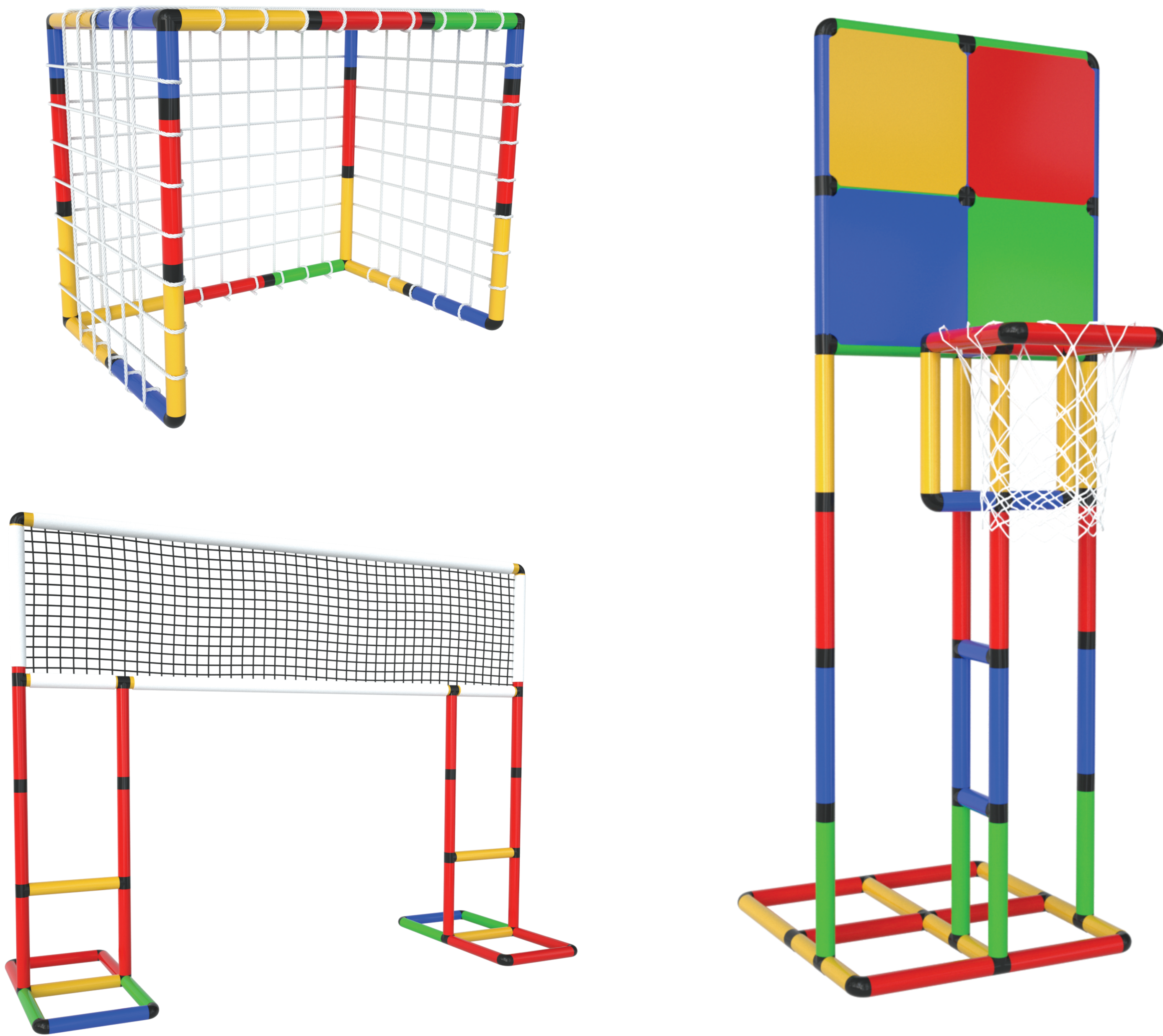




Build with it - Play on it™



# FUNPHIX CREATE AND PLAY LIFE-SIZE STRUCTURES SPORTS SET



Before you begin to use this toy, you must read all the information in this manual.

## Warning:

Do not sit, stand, or climb or play on your structure until all screws are secured into their place. A screw must be inserted into the tube hole that aligns with the connector for the toy to be safe and secure. The screws must be inserted on both ends of each tube. The toy will fall apart without the screws in place.

- You can only apply weight on the panels, when you secure the panels with the panel screws, to the supporting tubes on all four sides. Never push the panels out from the inside, always remove them carefully by first removing screw fasteners .

- Throwing the panel may result in the panel chipping at the edges.

- All play structures need to be assembled and tested by an adult "supervisor", according to the instructions and safety standards listed below.

- The product is intended for home/domestic use only and is not suitable for professional or commercial use, nor for municipal playgrounds.

- When you assemble a play structure, follow the exact instructions in the manual.

- Place the bottom supports of play structure on a flat surface. Do not place your structure on an elevated or inclined surface, your play structure should always be at floor level or ground level.

- Whether used indoors or outdoors, place the structure on a safety floor material i.e. Carpet, mats grass ,shredded tire etc.

## Supervision and playing

1. An adult must always be present to watch over the children when they are building, playing or using the structures. Parents are liable for the children's actions.
2. Children Play on the play structures at their and their parent's own risk
3. Do not misuse the play structures, use it for the purpose it was intended.
4. The maximum weight on the structures is a total of 150Lbs.
5. No play should be allowed on structures which have not been completed, been damaged, or destroyed, or altered ,or partially or fully unassembled.
6. Do not use the play structure when the parts of the structure reach a temperature of 100 degrees F.
7. Ensure that the environment around the structure is safe and that no flame or heat producer or anything hazardous is near.
8. Do not use or store the product next to any fire.
9. Do not use any broken parts.
10. Do not throw the tubes or panels.

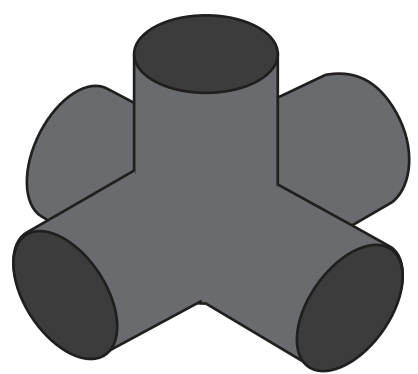
## Maintenance

- Inspect your play structure before each use, make sure there are no loose contents, missing parts, screws, or broken pieces. Any missing or damaged pieces should be replaced immediately.
- Maintain the pieces by periodically washing the play structures with warm water and a little detergent. Do not use any harsh detergent or compounds on the surfaces.
- The color of the plastic pieces may fade by sunshine, you can however use them indoors and outdoors. Store indoors, and if left outside for a long time make sure to cover it and protect everything with a cloth.
- Not following these guidelines is not only dangerous to children, but will also immediately void any warranty.

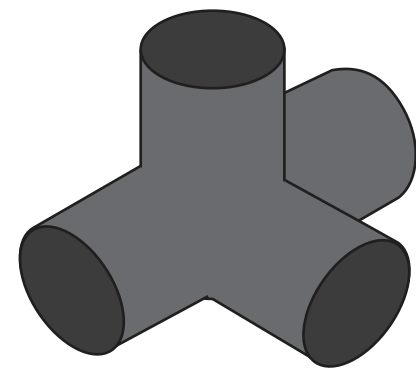
**Warning:**

This package has small parts that can be swallowed! Not for children under 3 years. There is danger of choking and/or suffocation!

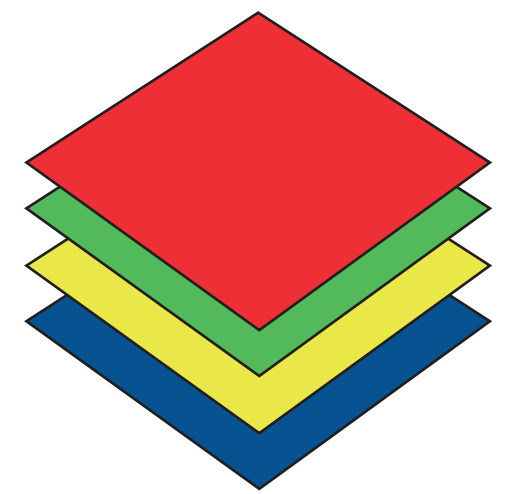
**Parts list**



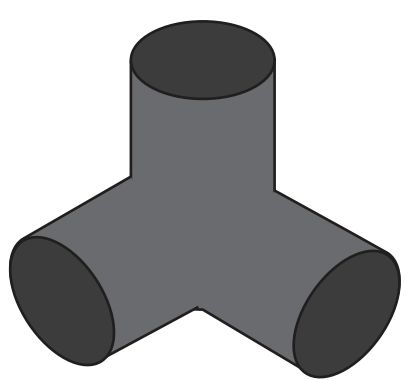
5 way connector  
Qty X2



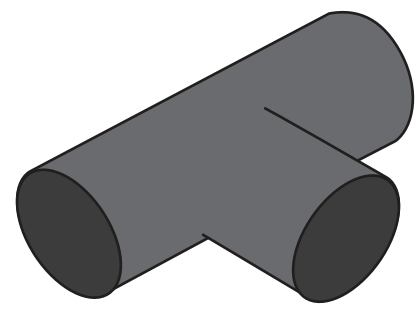
4 way connector  
Qty X7



Colored Panel  
(15.55 Inches X 15.55inches)  
Qty X4



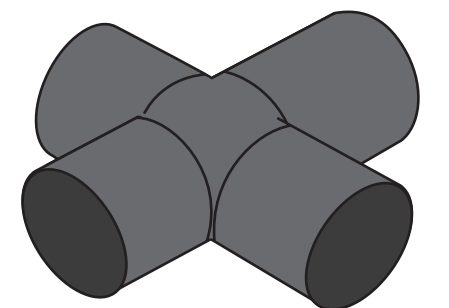
3 way connector  
Qty X12



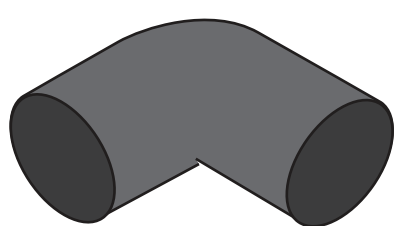
T connector  
Qty X16



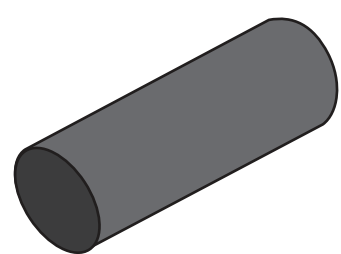
Tubes (13.58 Inches)  
Qty X50



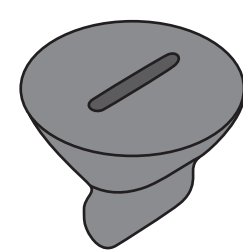
Cross connector  
Qty X2



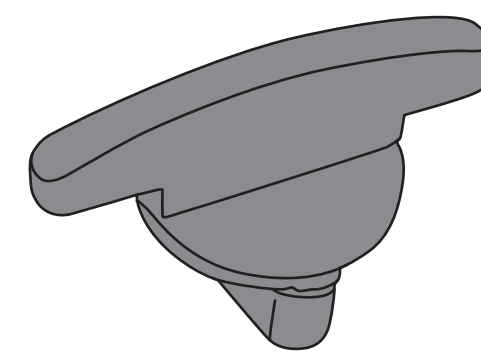
Elbow connector  
Qty X12



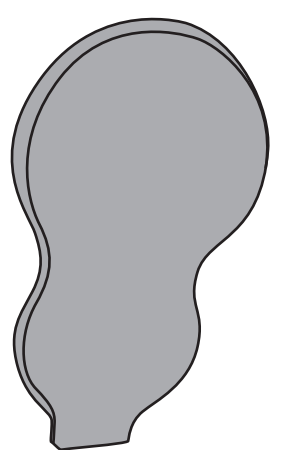
2 way connector  
Qty X36



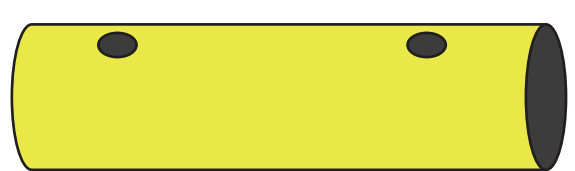
Screws  
Qty X116



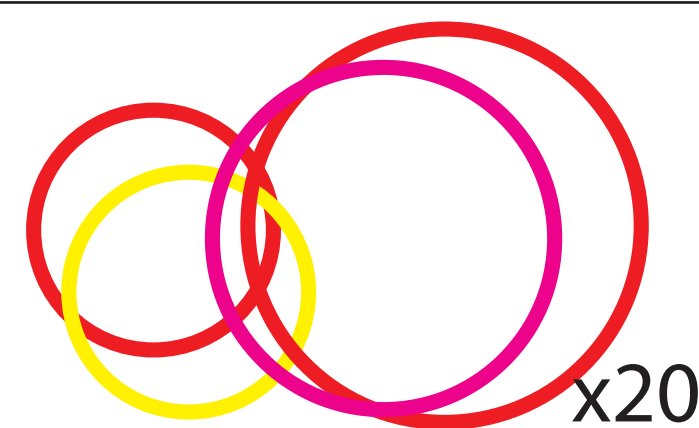
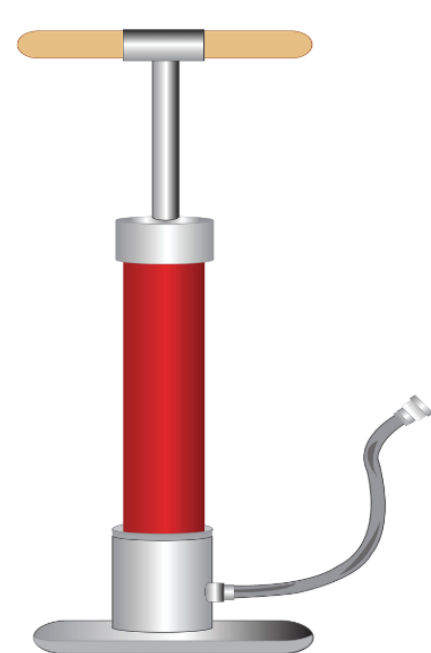
Panel screw  
Qty X16



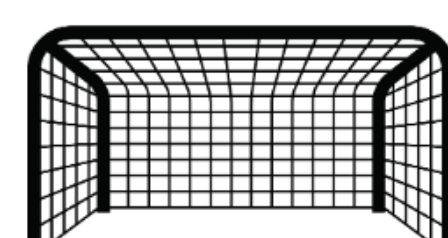
Key  
Qty X2



Tube (5.81 inches)  
Qty X14



x20



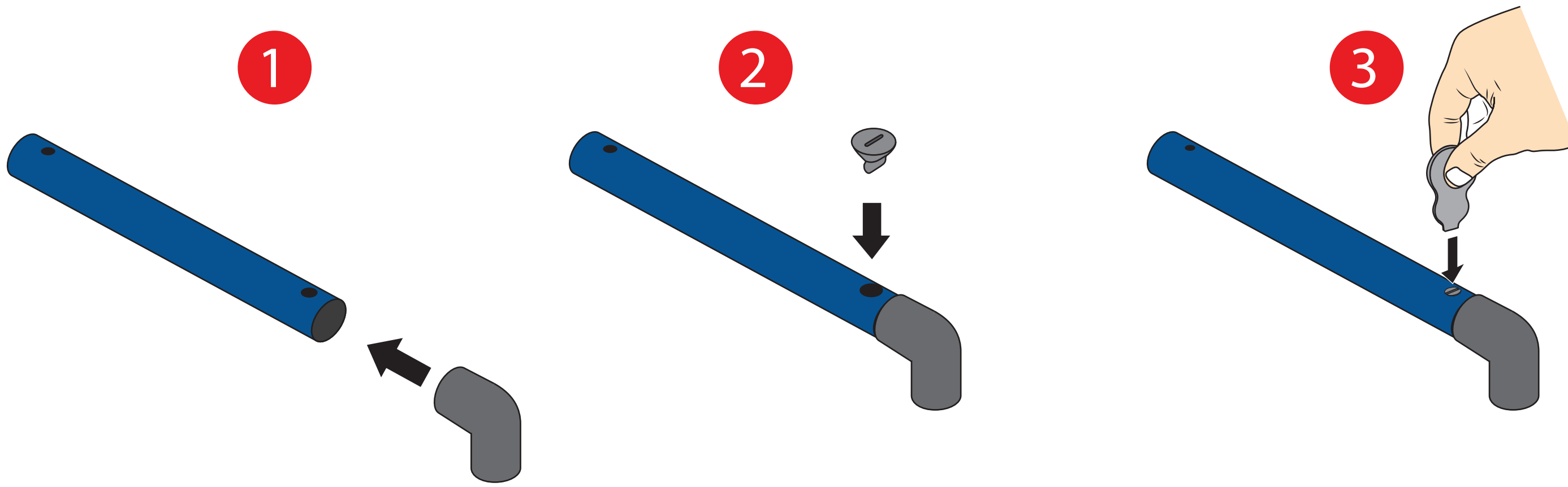
x2



## Instructions on How to assemble structures

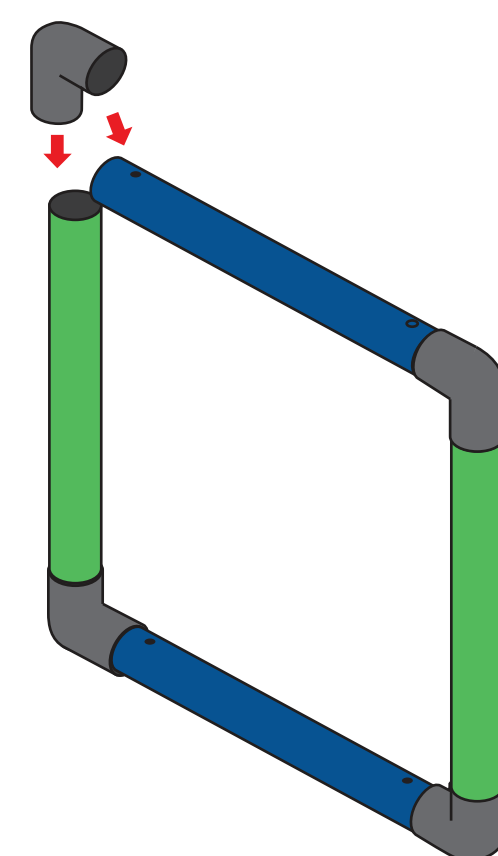
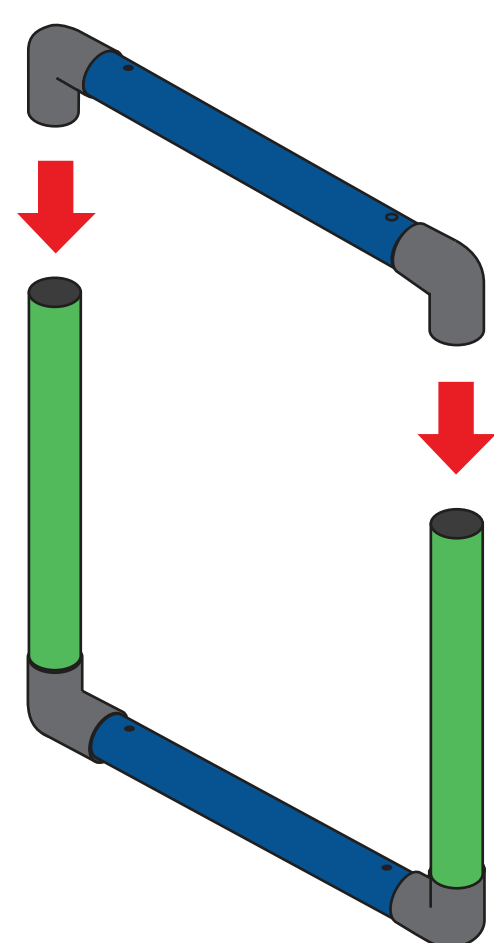
- The screws are secured as well as removed by insertion of tube over connector followed by a screw through both tube and connector's aligned holes, followed by a 90 degree turn.

To detach the tube from the connector, first remove the screw by turning it back 90° then turn the tube slightly and remove it from the connector.

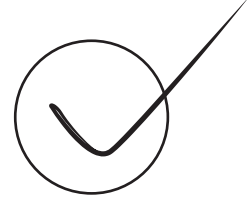


- It will be simpler to build a structure from the base up, complete the first level and then continue on to the next level just above. Insert the screws only after the structure is completely assembled. When inserting the screws, also work your way up starting from the bottom up completing upwardly each level.

- Prepare your structures of tubes and connectors beforehand, so that you will not have to force any pieces, See image below showing correct assembly and incorrect assembly.

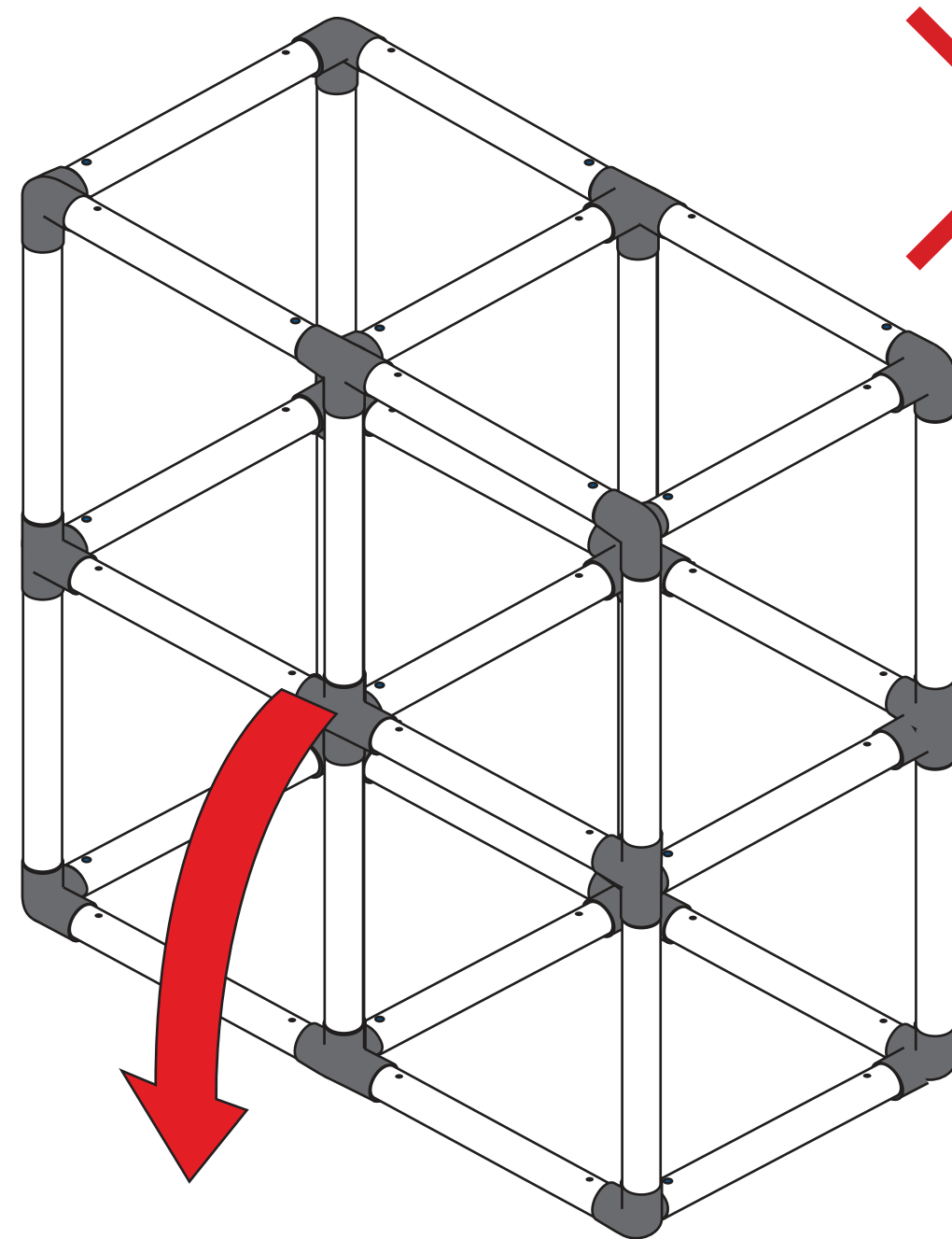
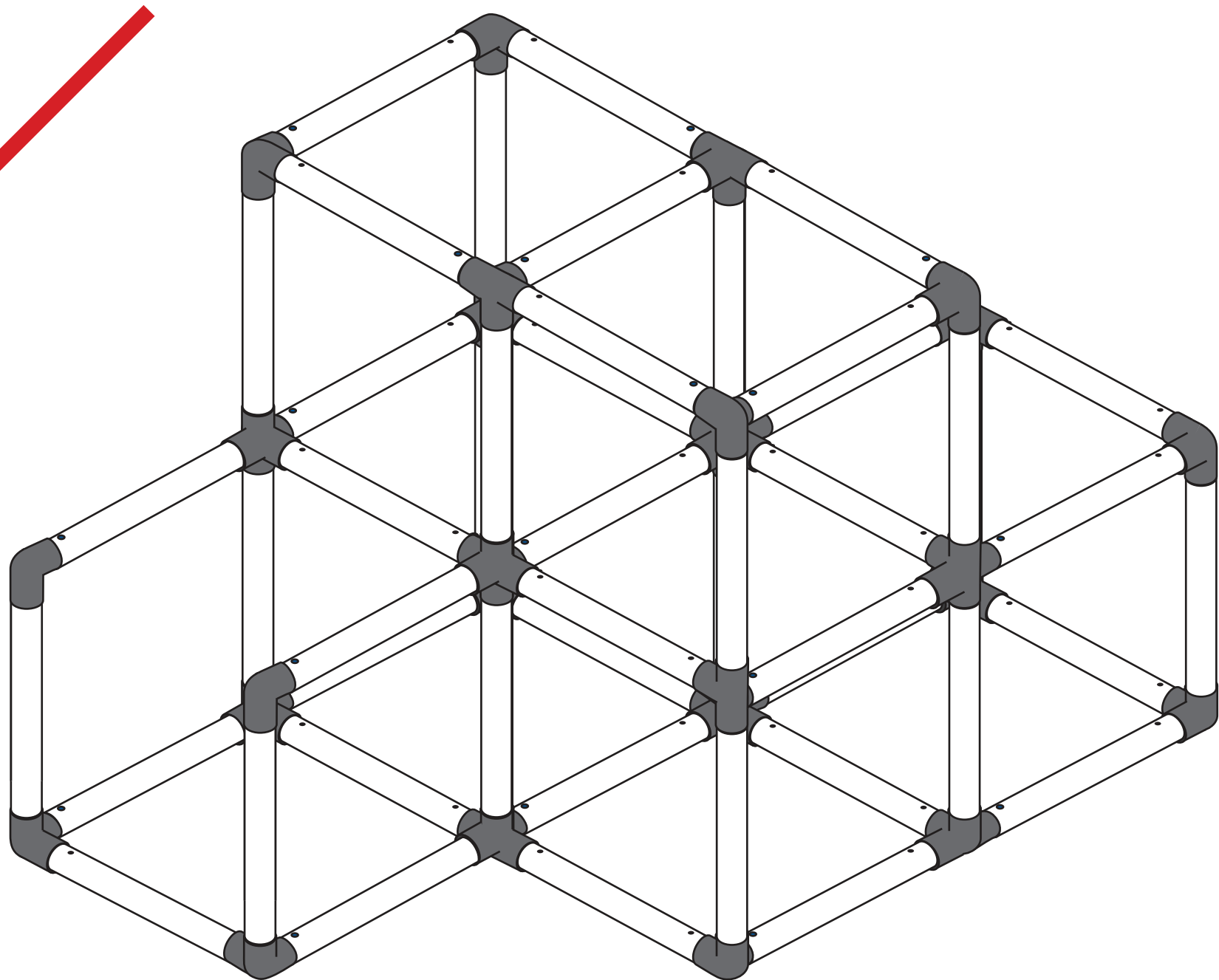
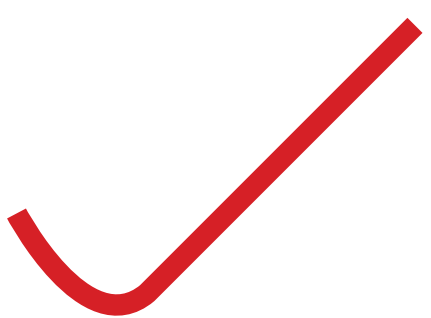


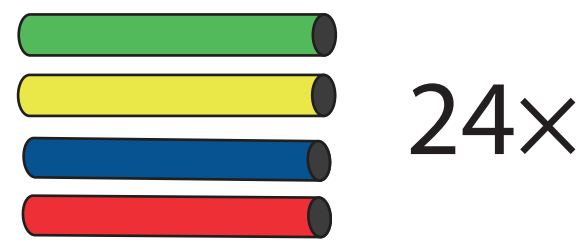
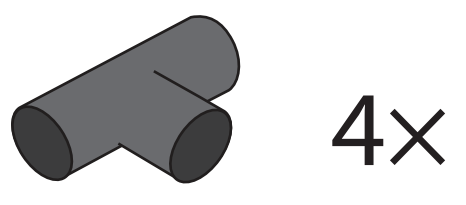
- Remember when inserting the screws for the tube and connector where you want to insert panels as those places will be secured by the required panel screws. Each tube only has 2 screw holes and therefore you will have to ensure that the panels are put extending in different directions when sharing the same tubes. So that you can insert the necessary panel screws in each panel hole and tube . See image below.



- When assembling your own structure, always make sure to build a stable support by adding to the width, as you are making the structure taller .

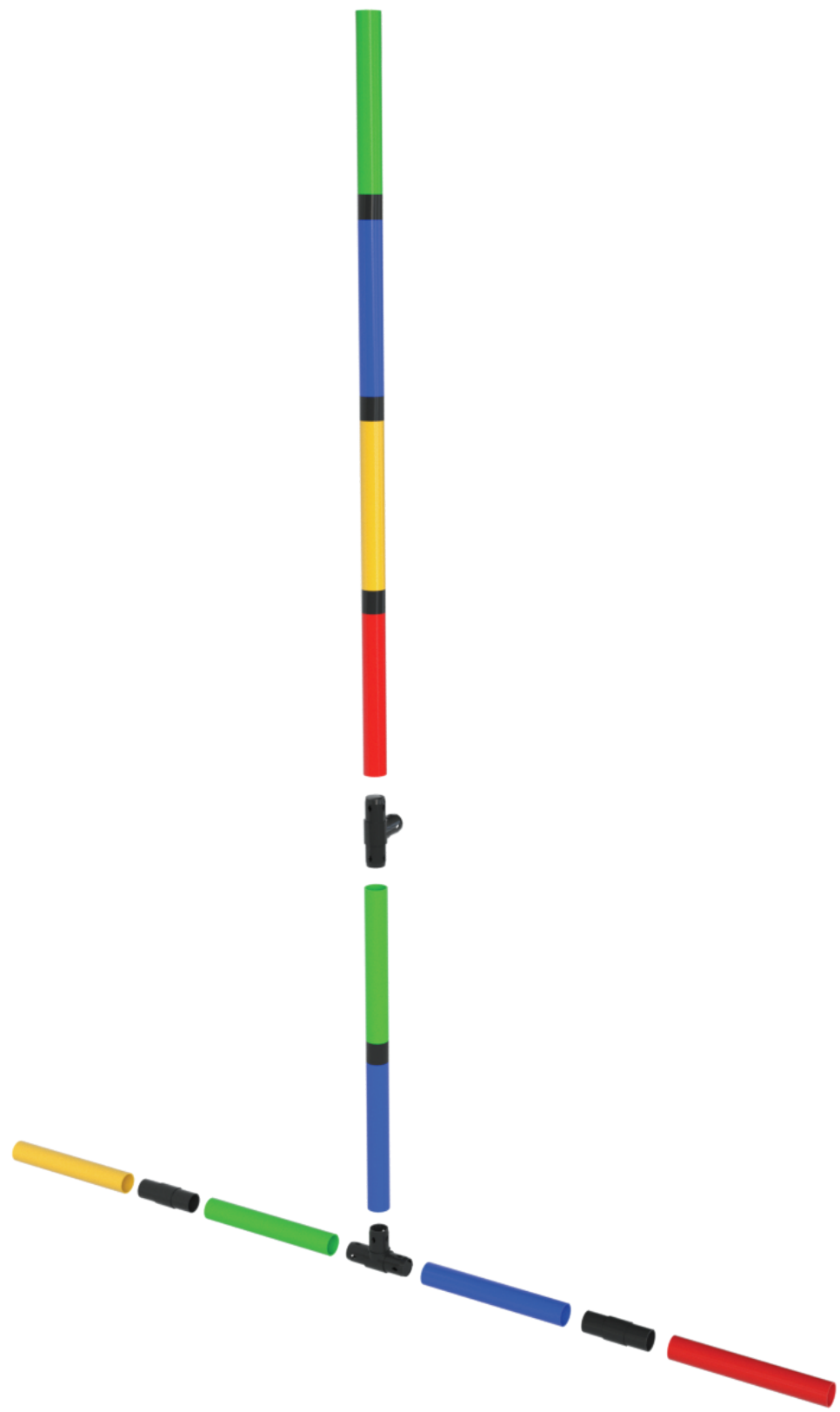
Make sure to test your self-designed structures to ensure they are stable and safe and will not tip over. Do not build tall or wobbly structures.



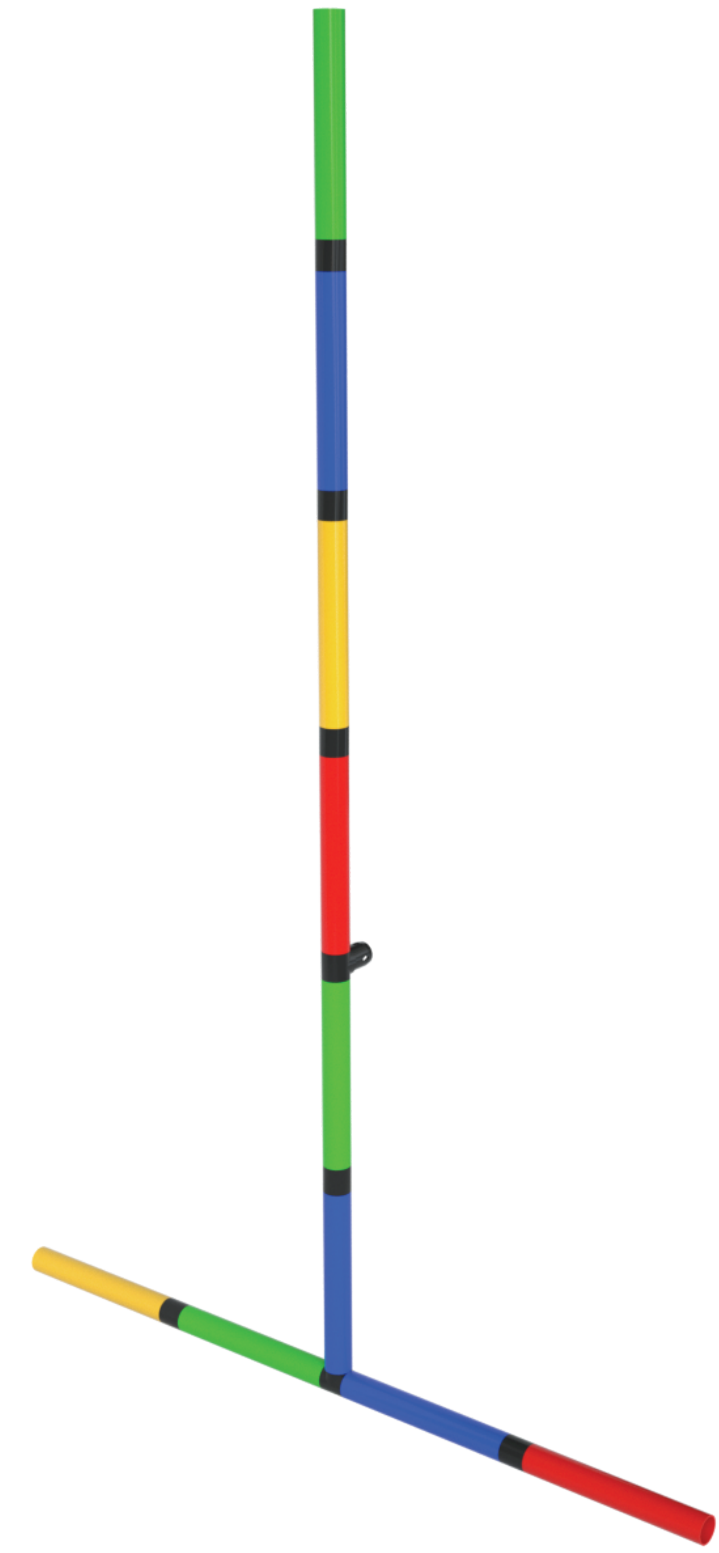


# Rugby

1



2



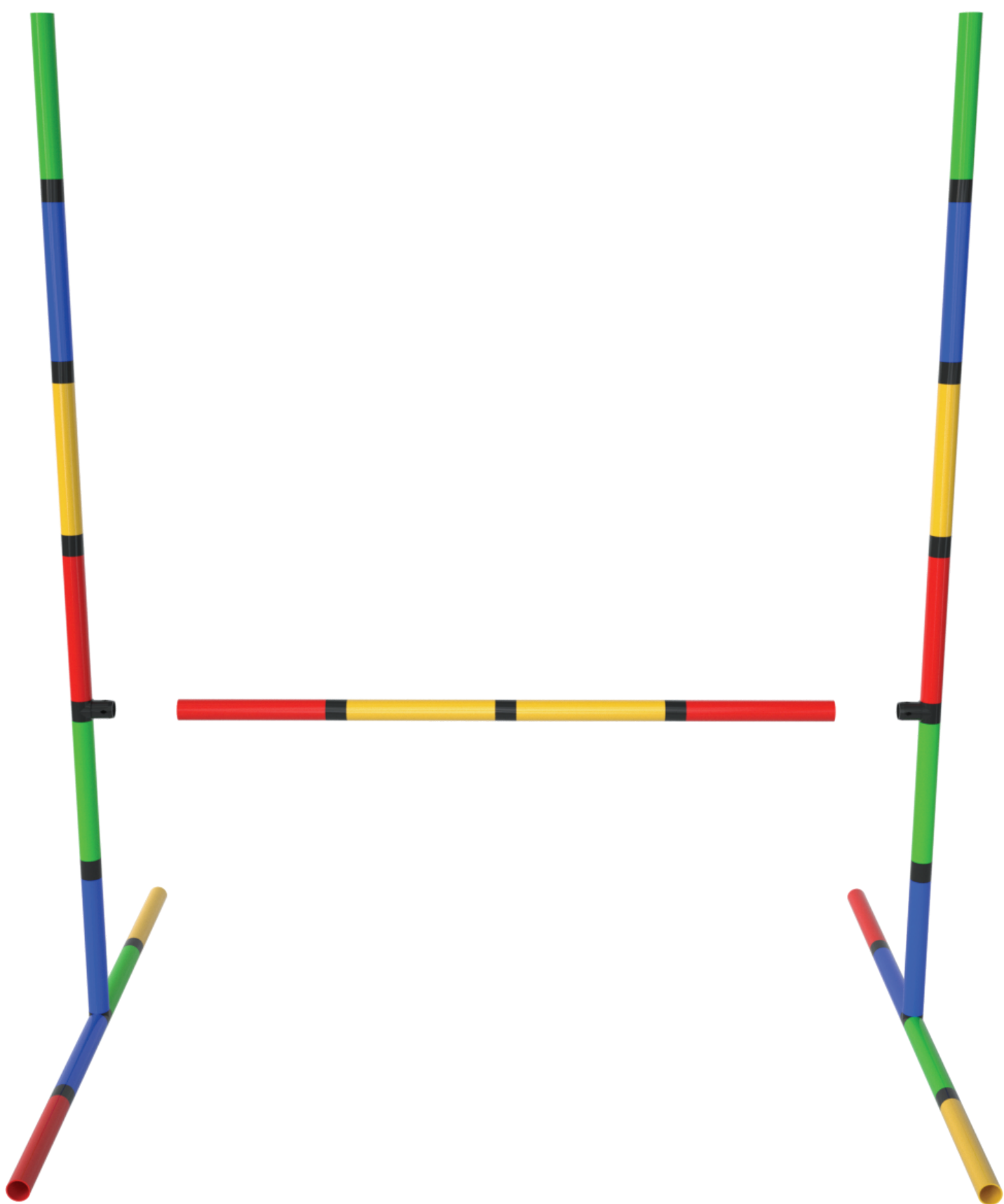
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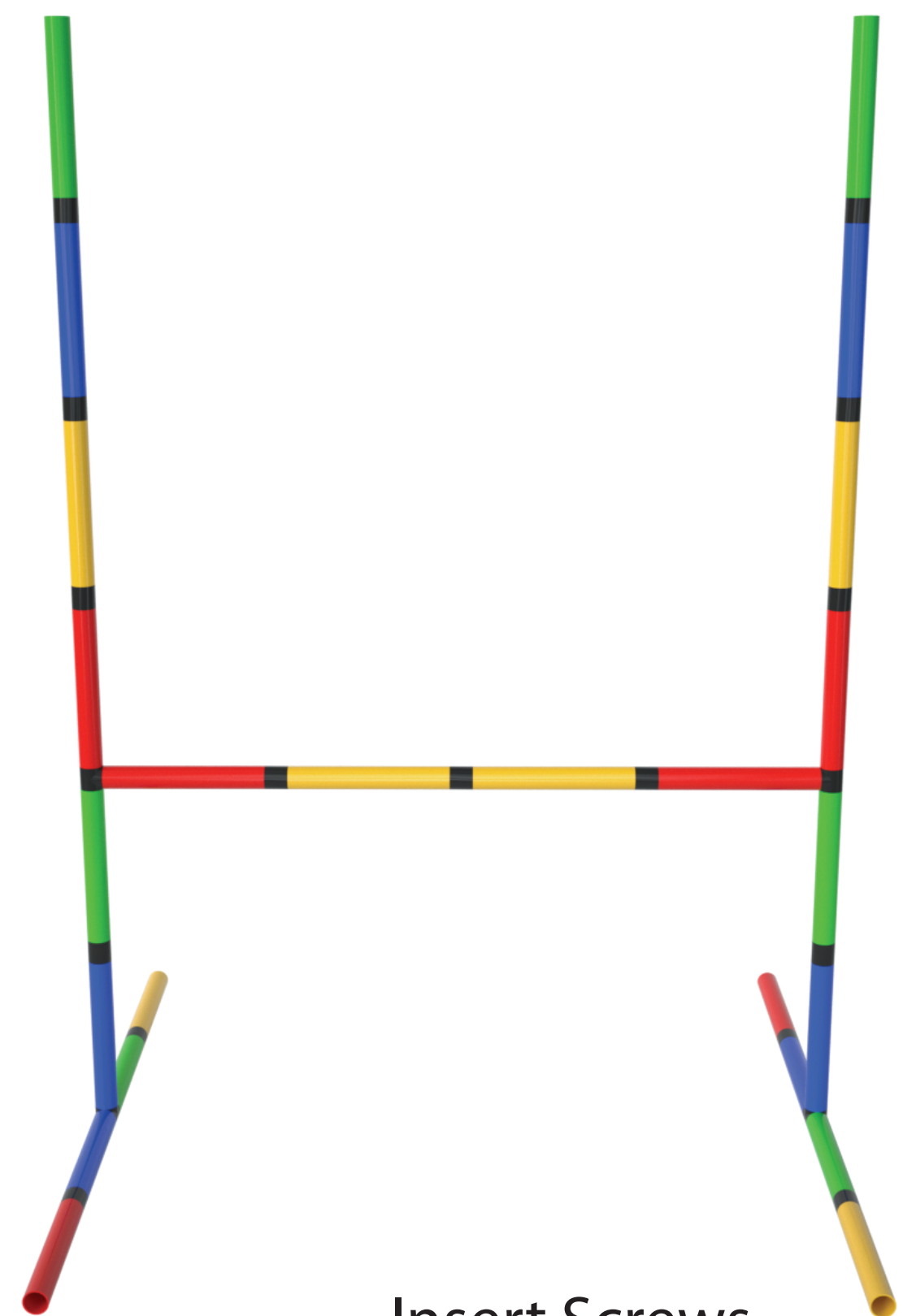
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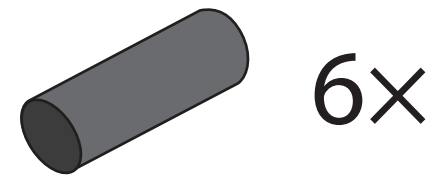
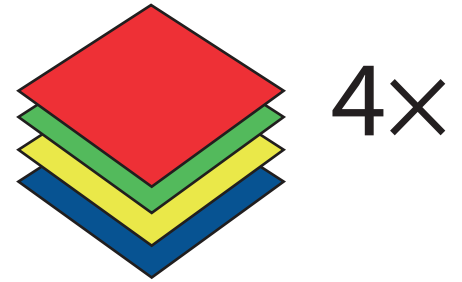
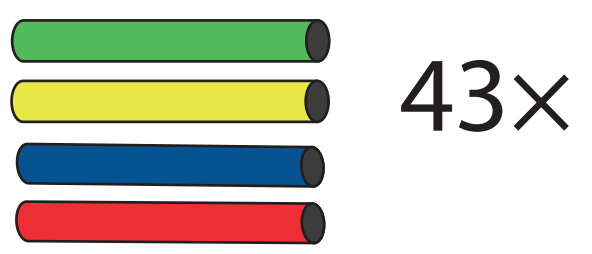
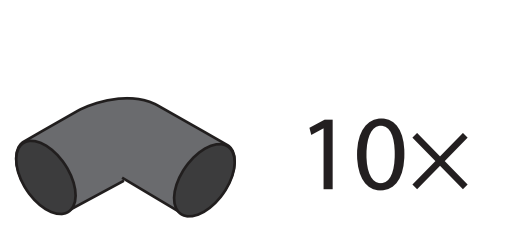
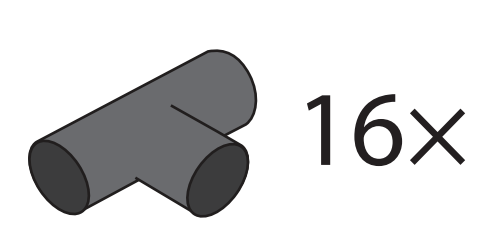
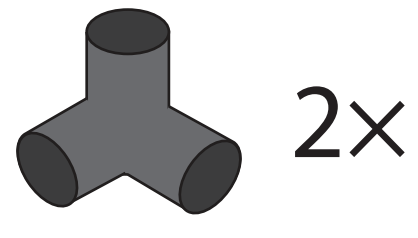
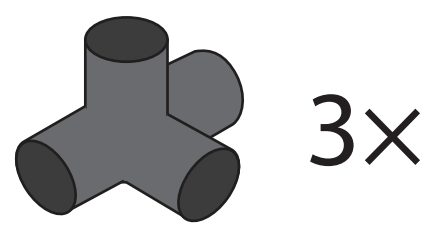
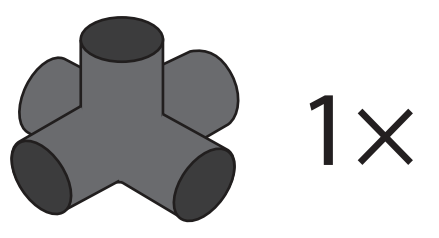
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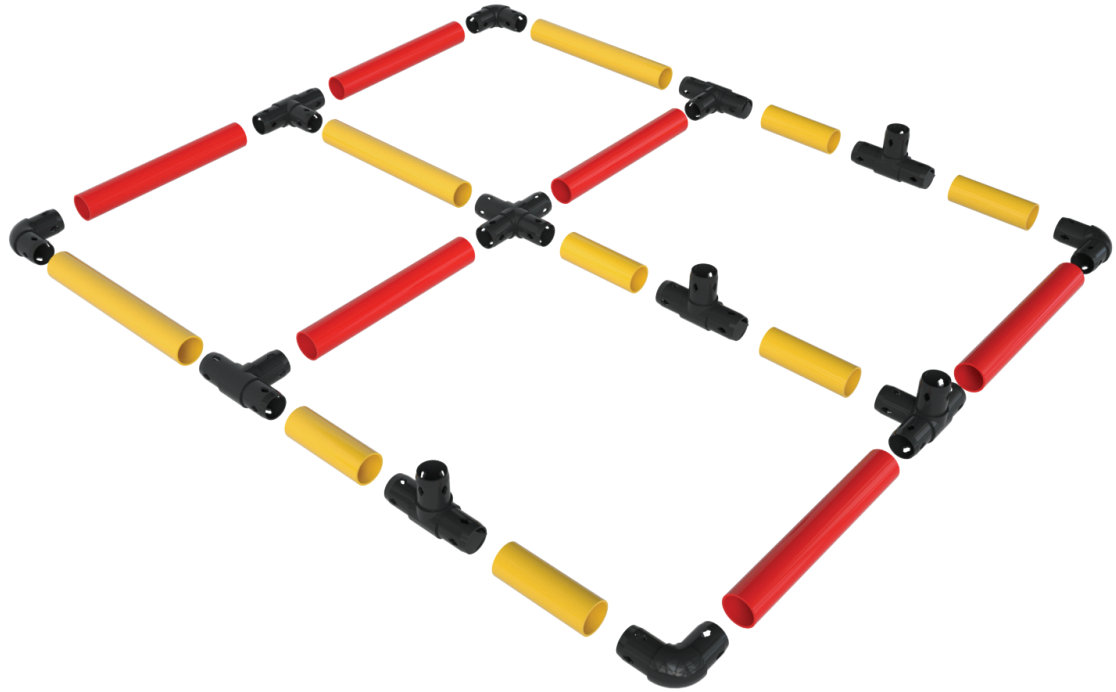


Insert Screws and Secure all Screws

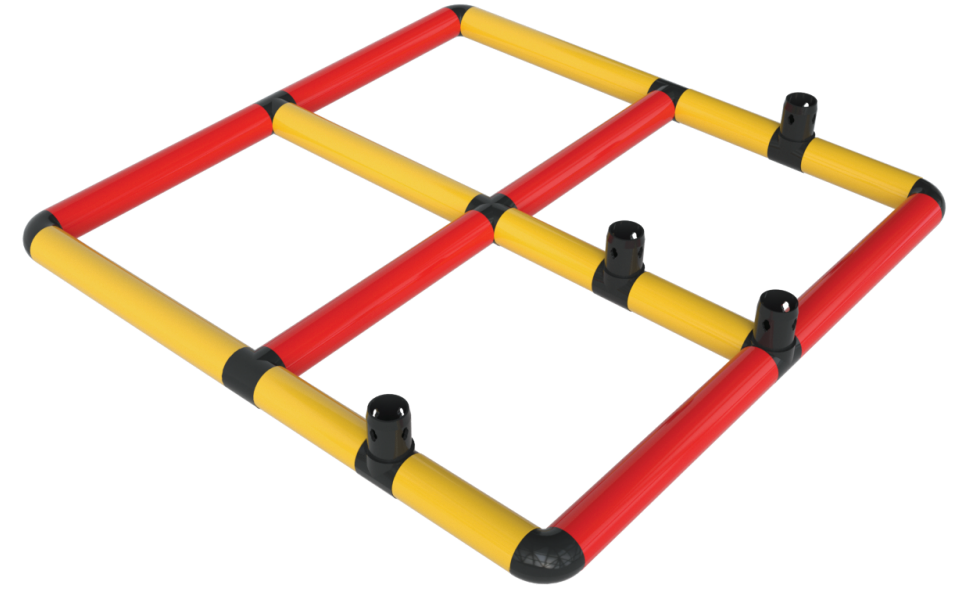


# Basketball

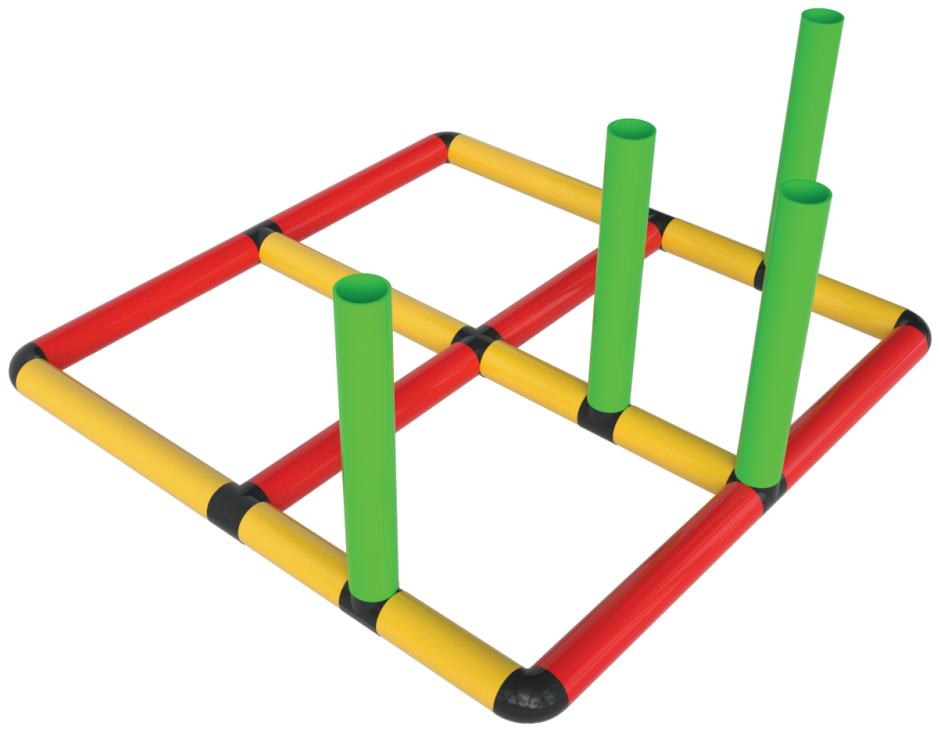
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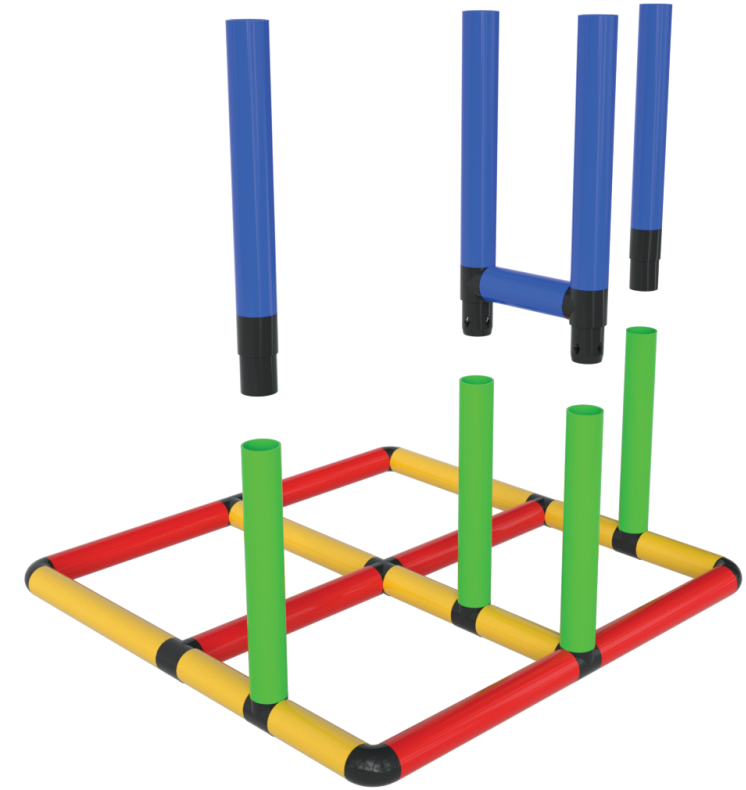
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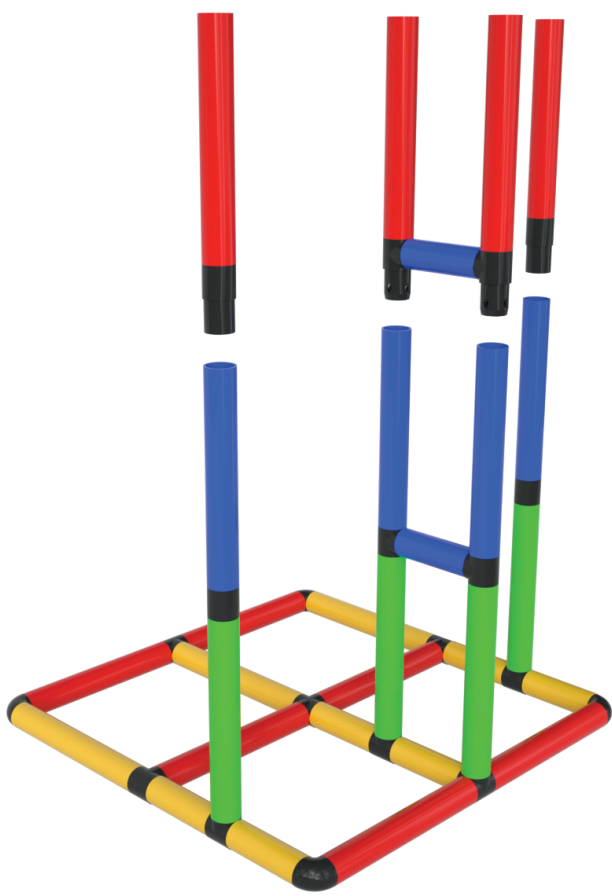
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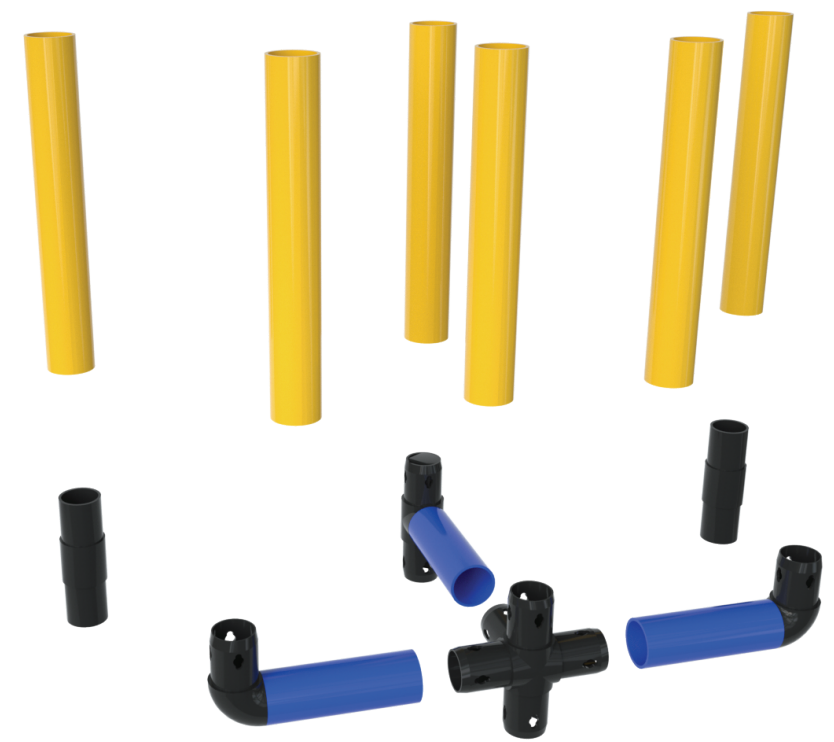
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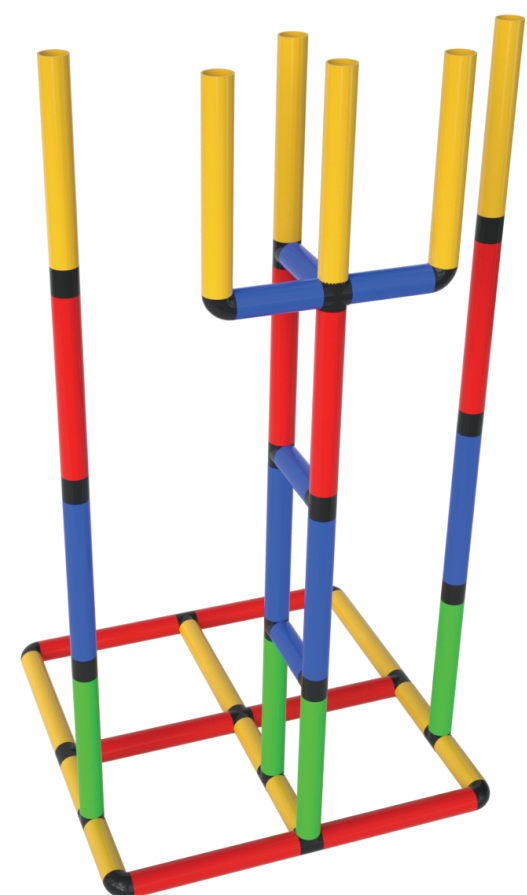
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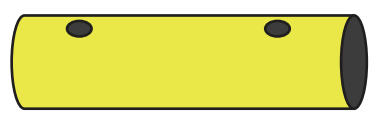


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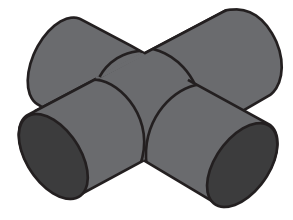




14x



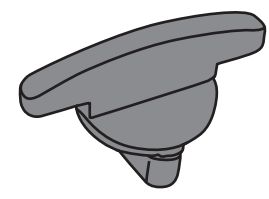
2x



98x

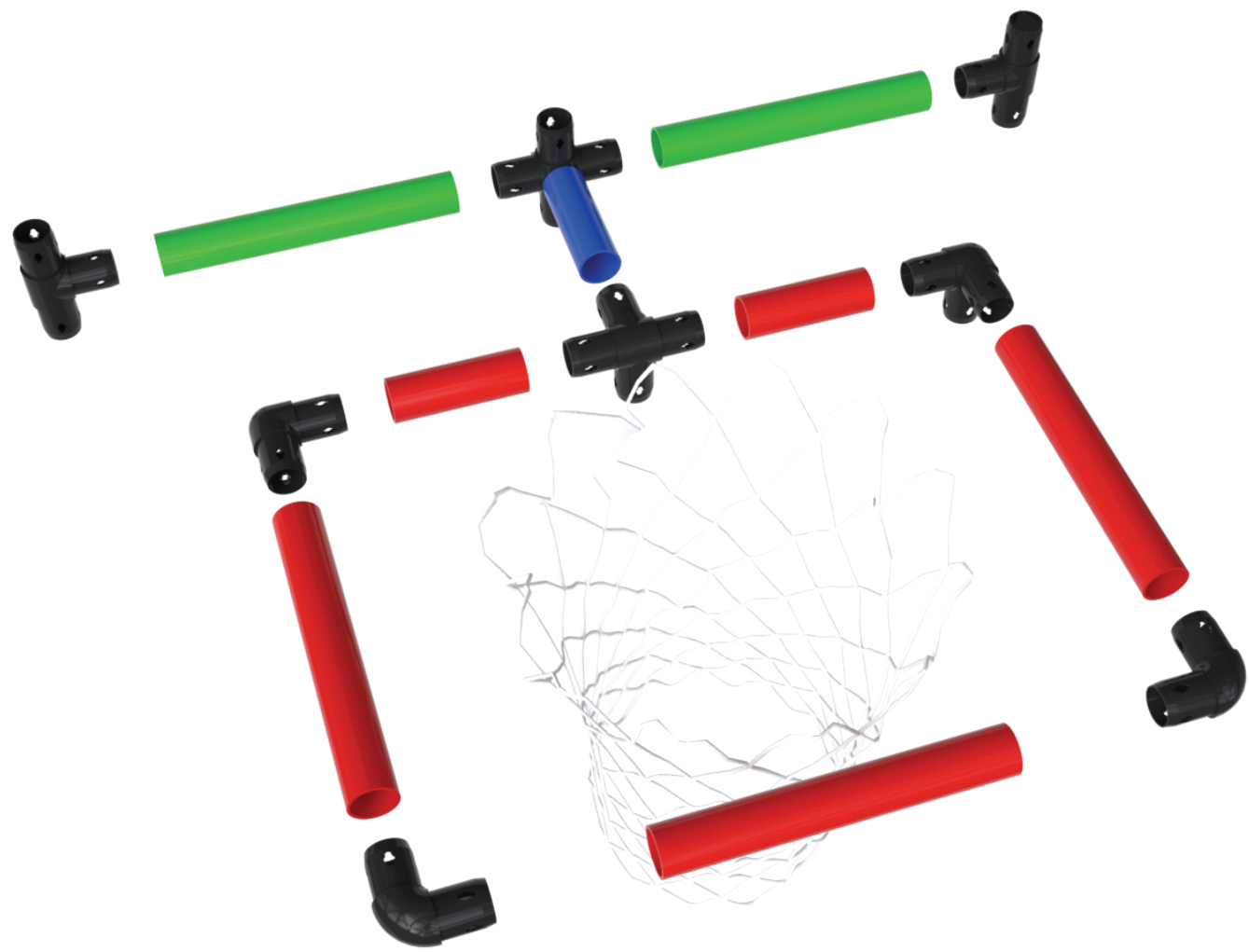


16x

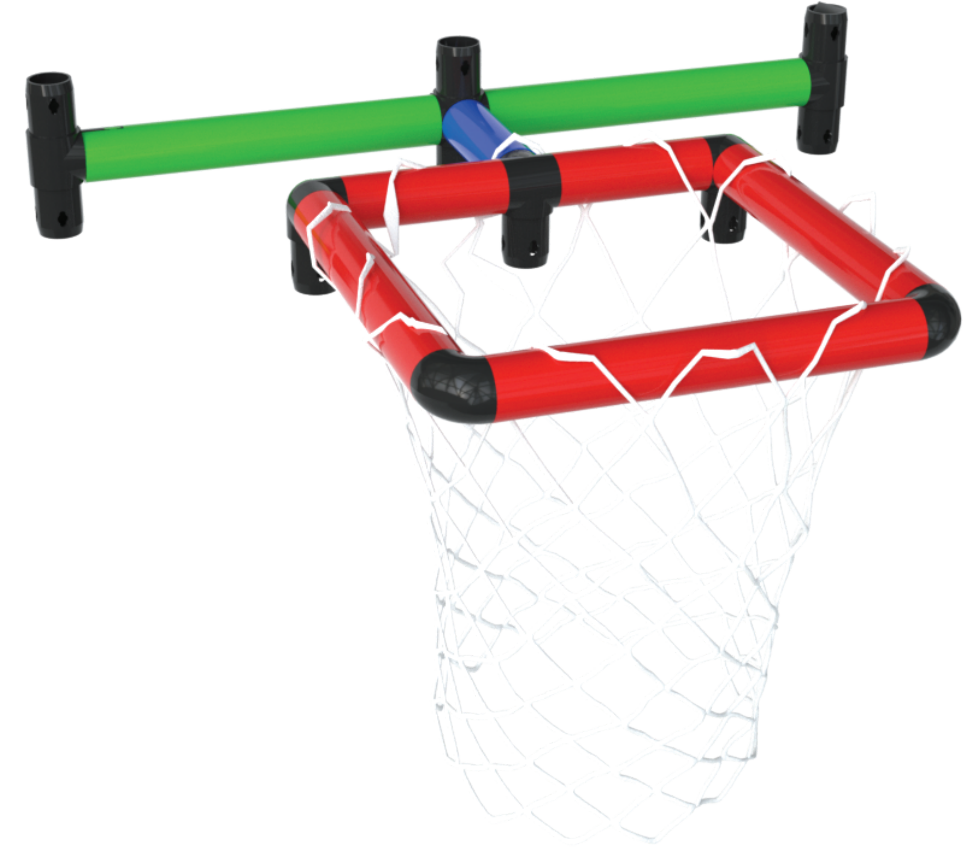


# Basketball

9



10



11



12



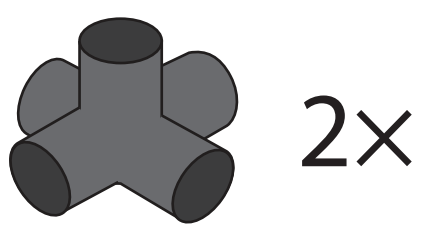
Insert Screws  
and Secure all Screws

13

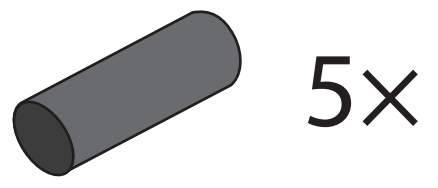


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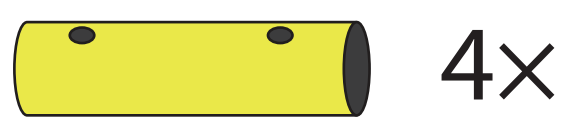




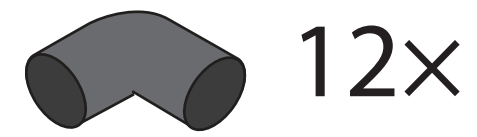
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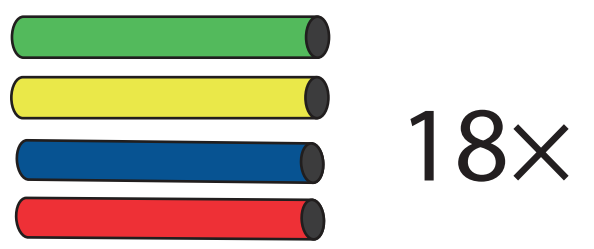
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4x



12x



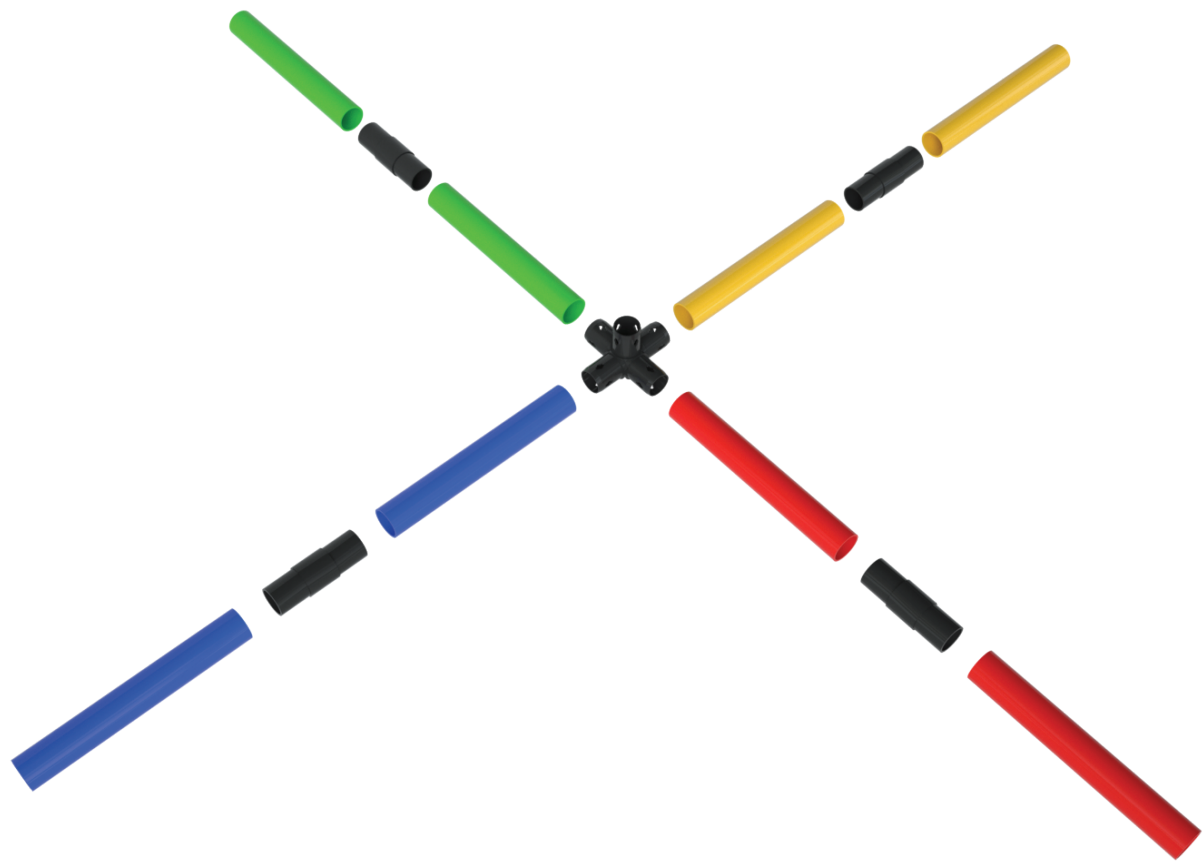
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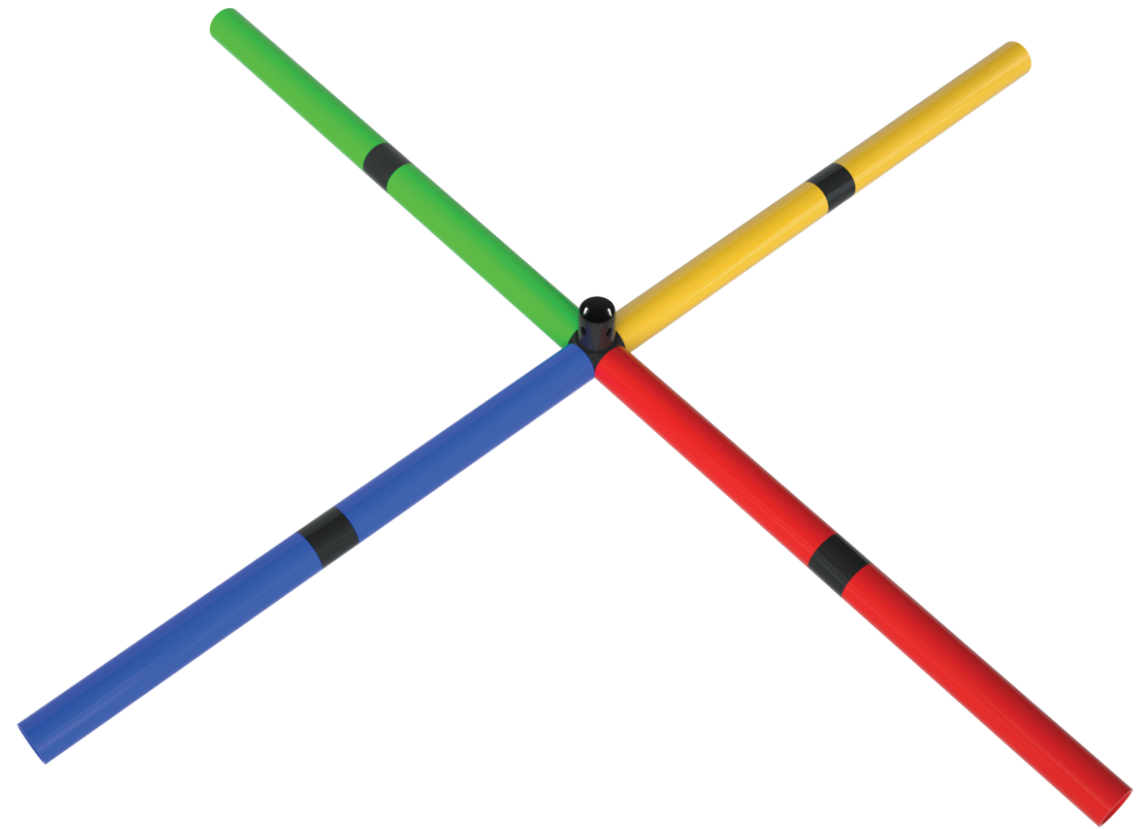
36x

# Toss Ring

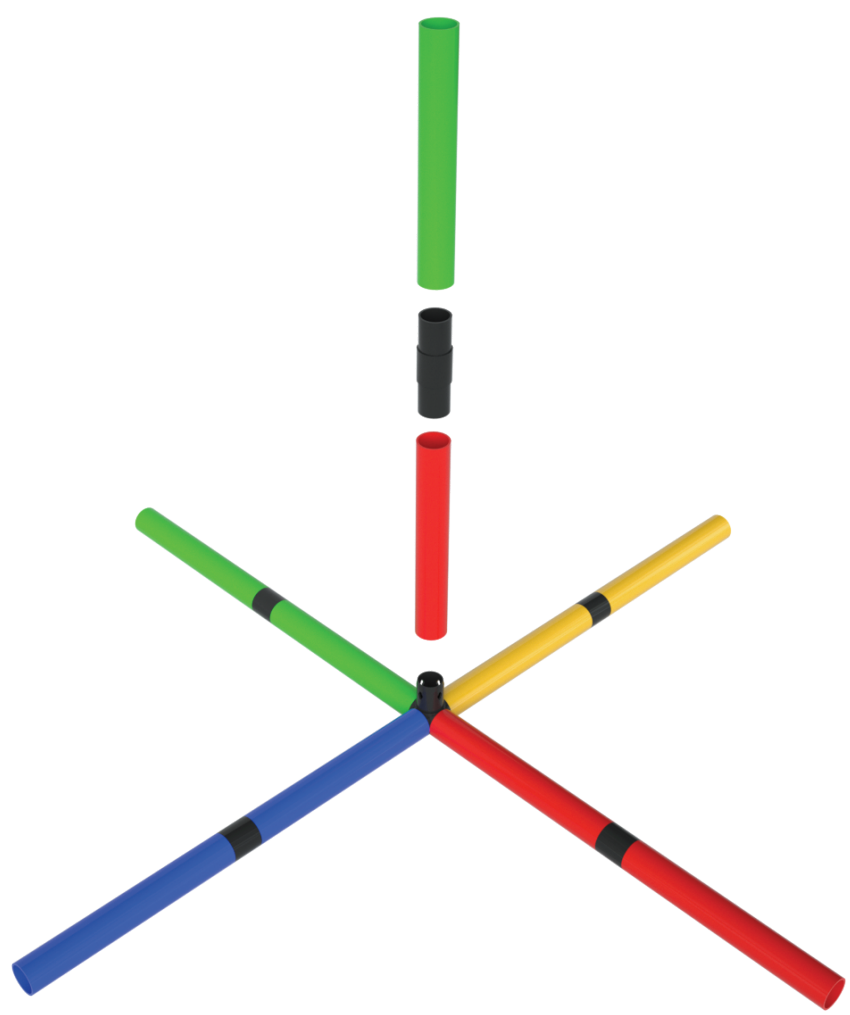
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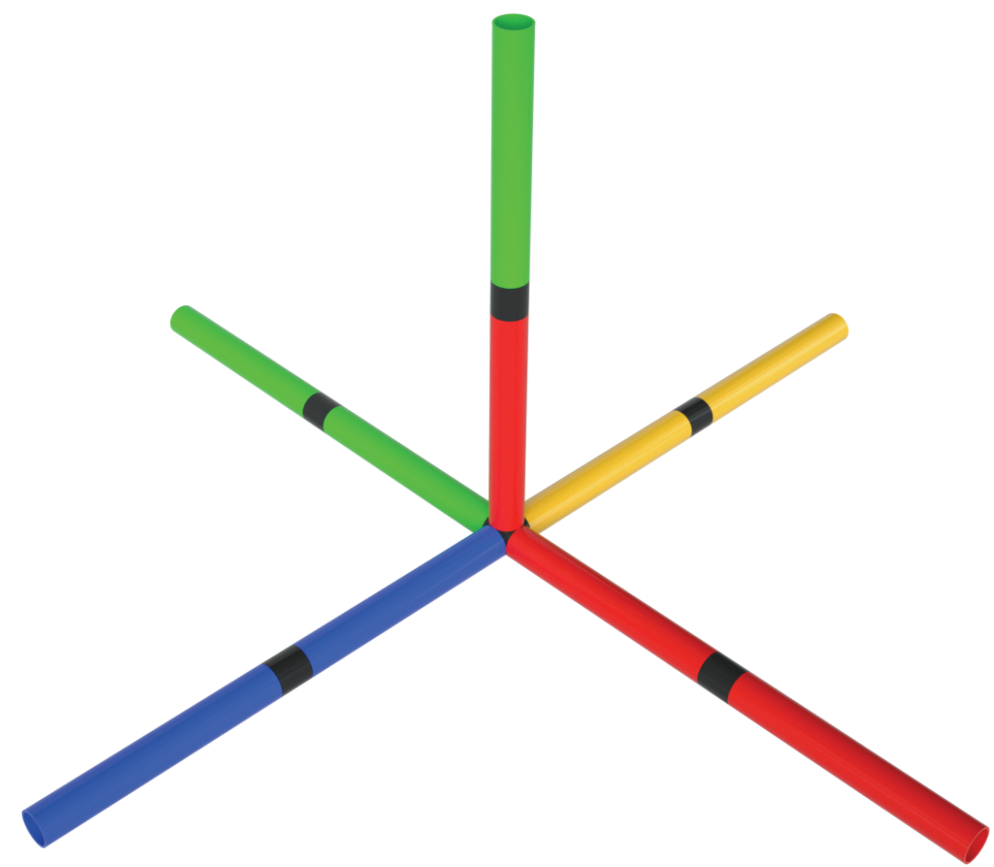
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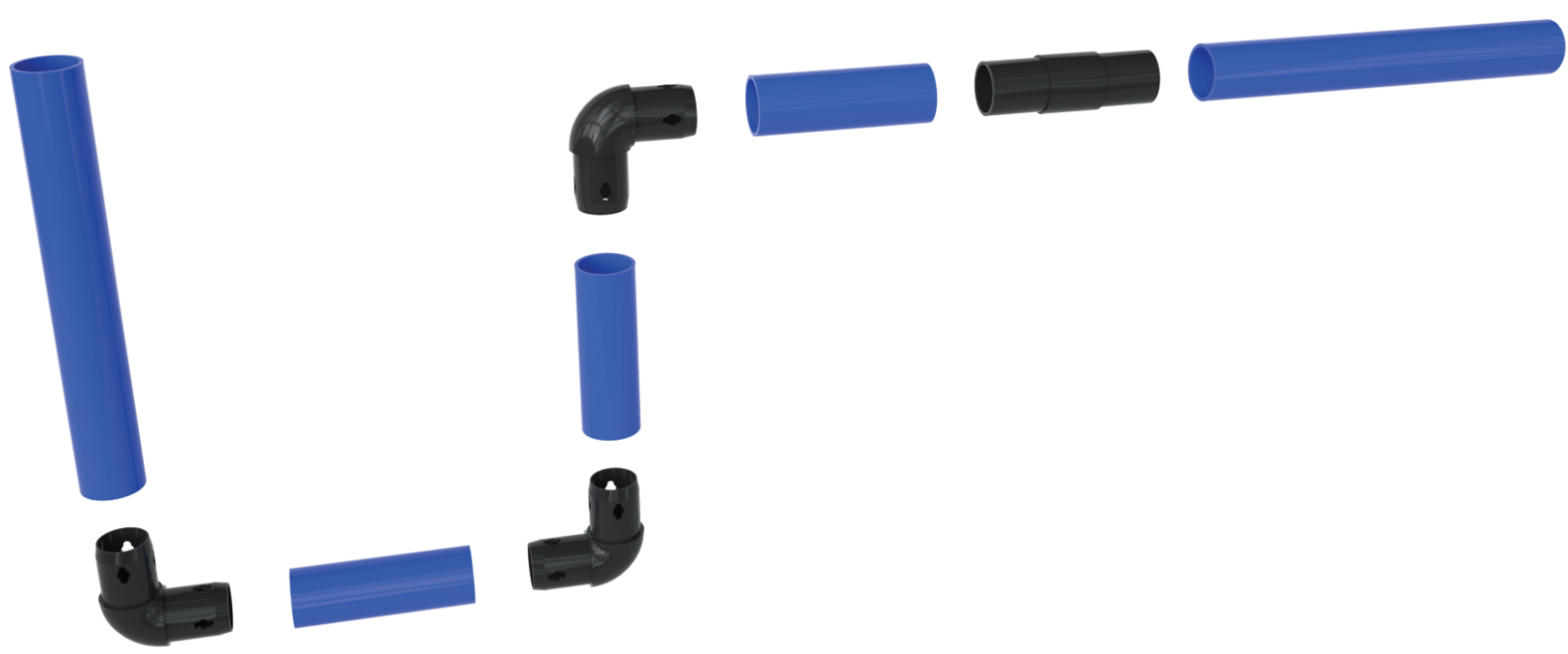
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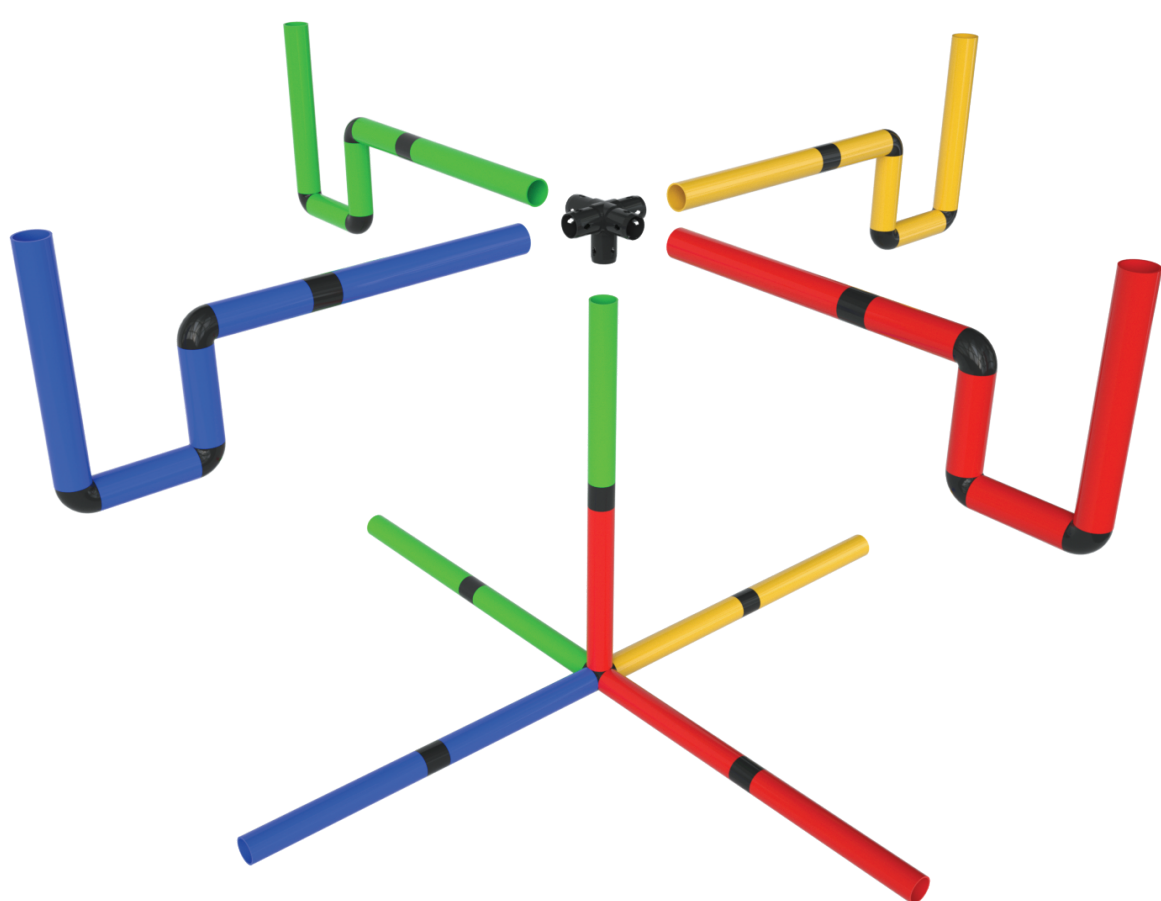
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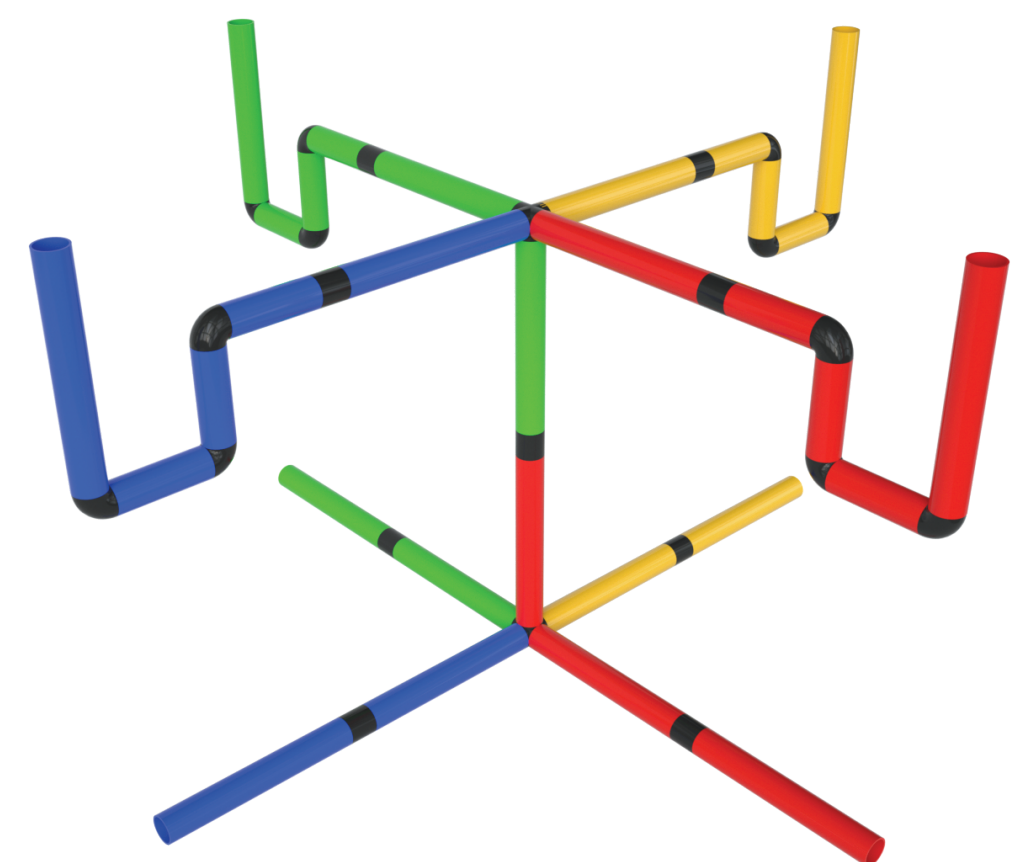
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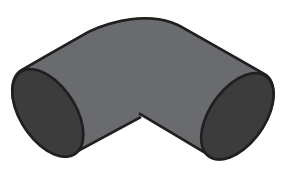
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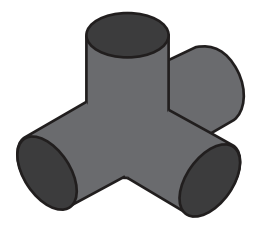
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Insert Screws  
and Secure all Screws



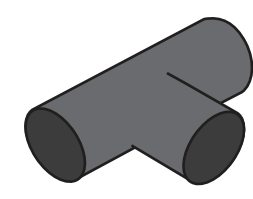
10x



4x



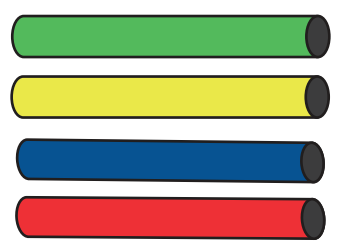
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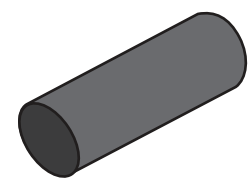
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84x



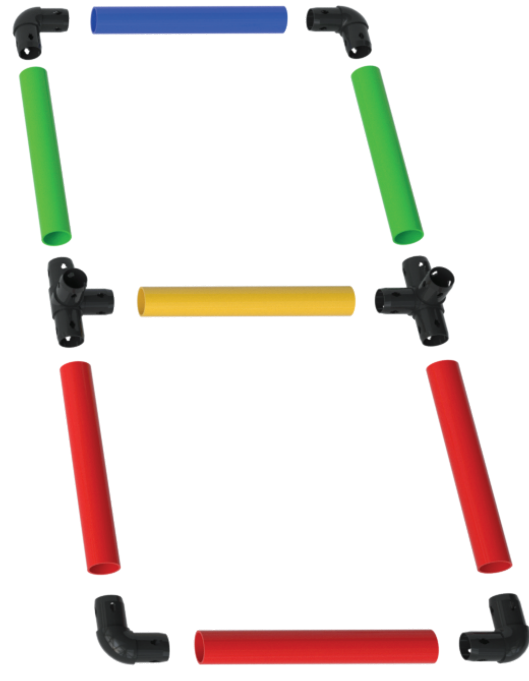
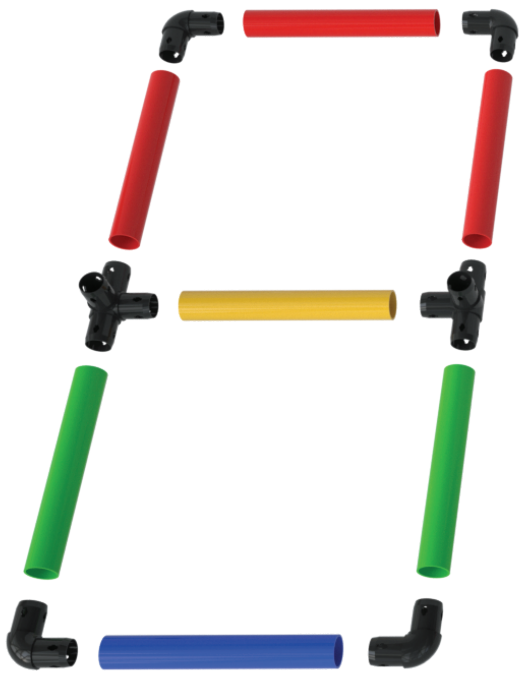
42x



16x

# Volley ball

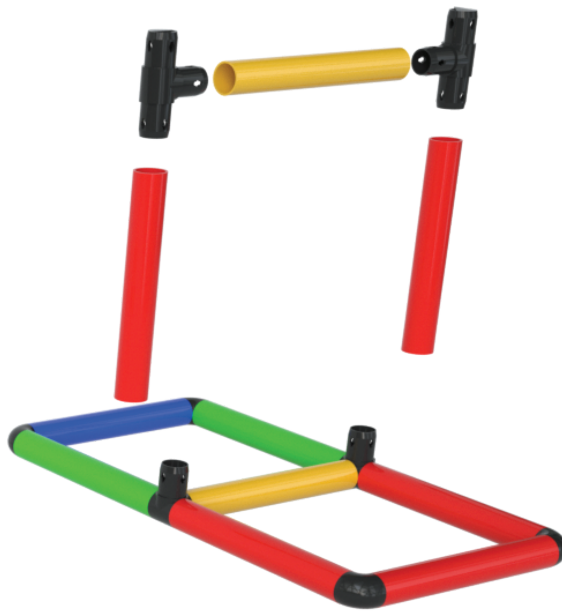
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2



3



4



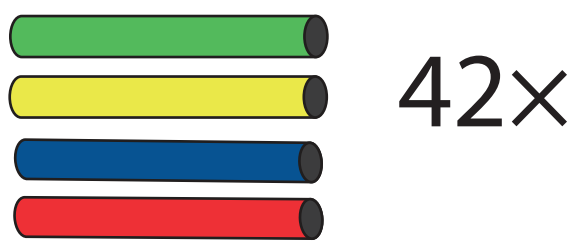
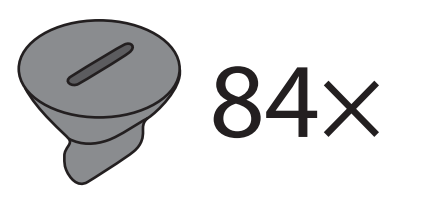
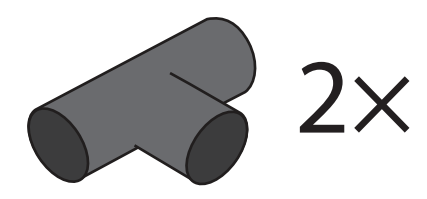
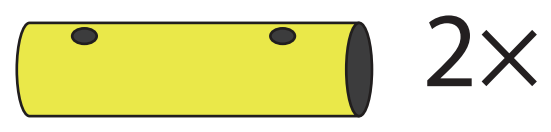
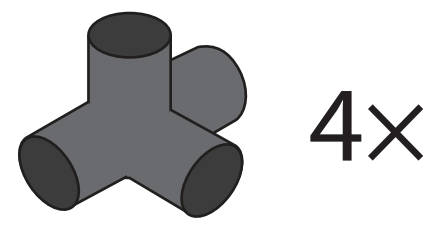
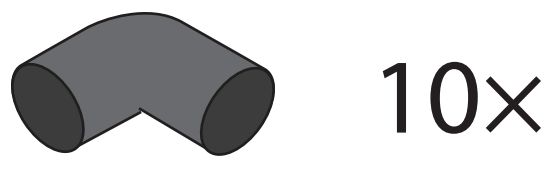
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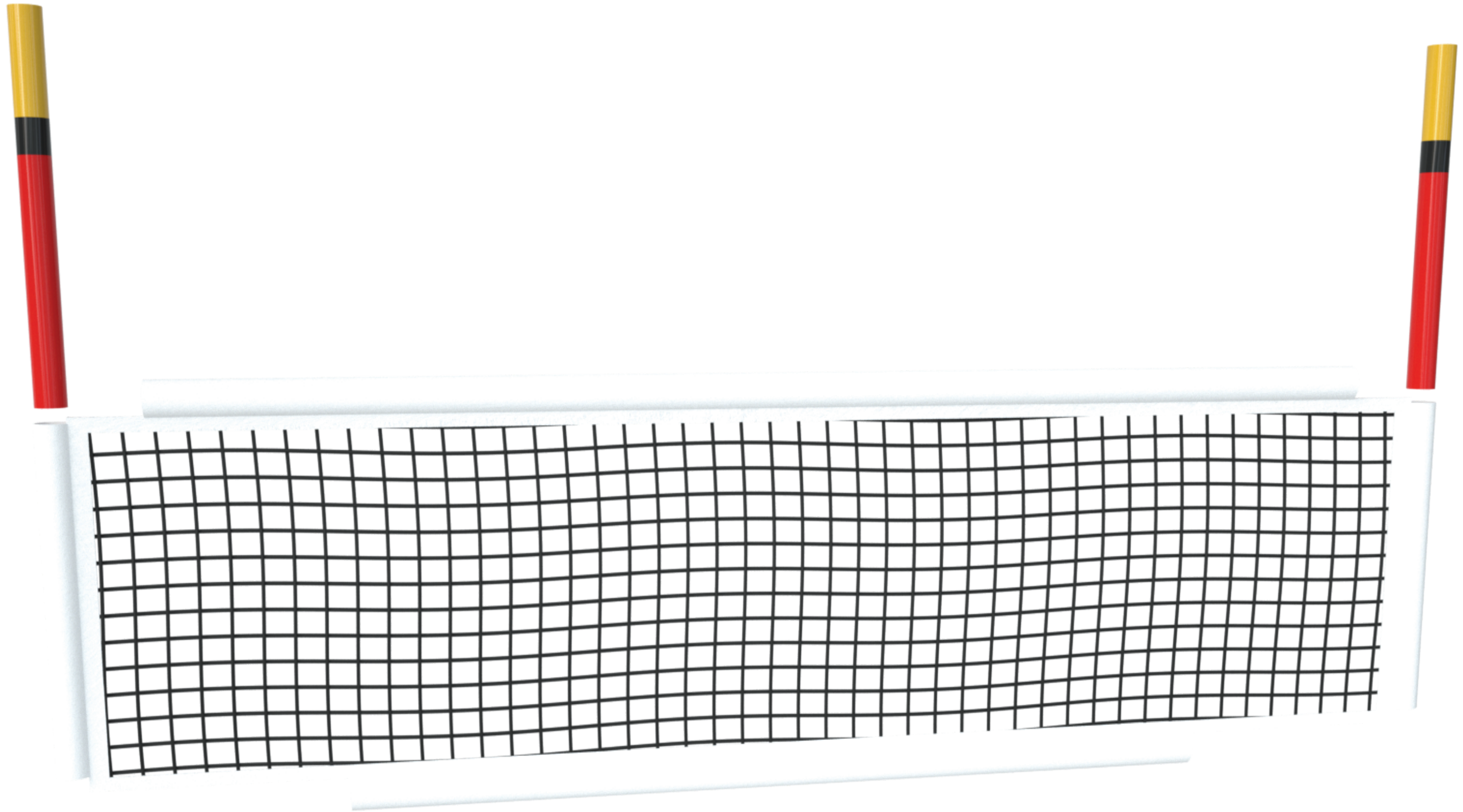


Insert Screws and Secure all Screws

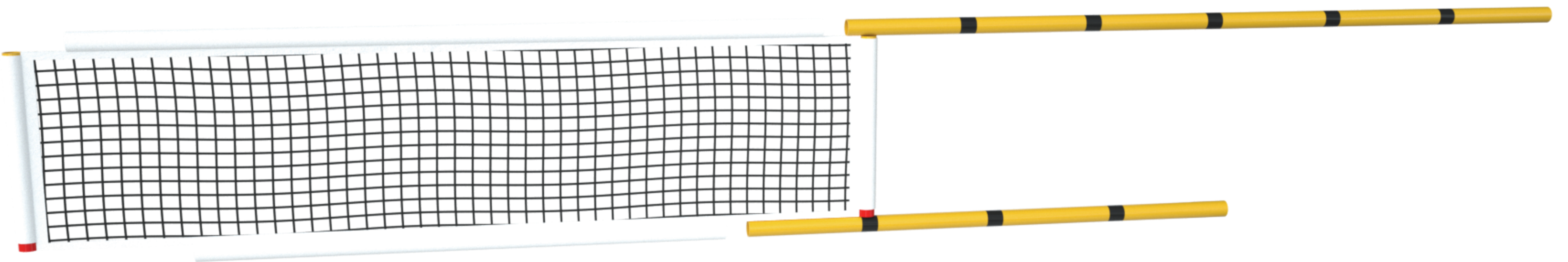


# Volley ball

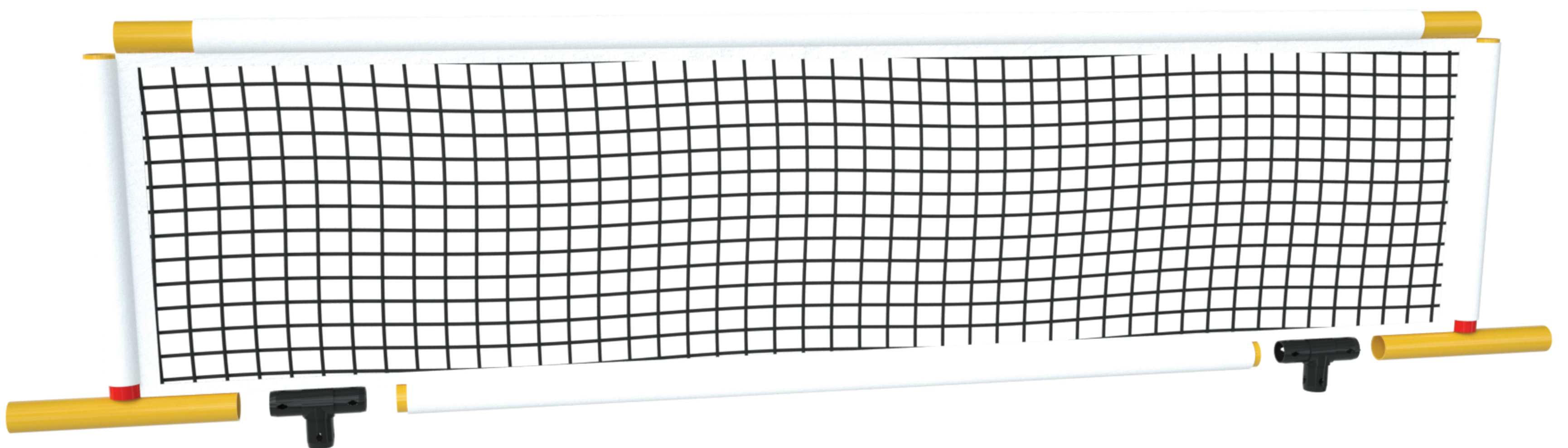
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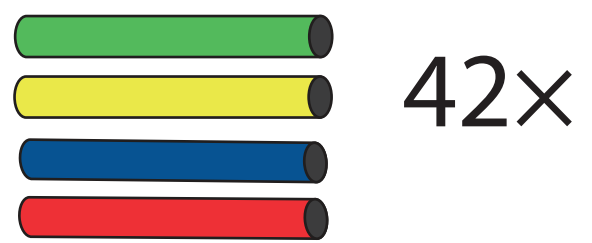
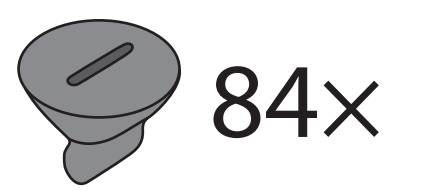
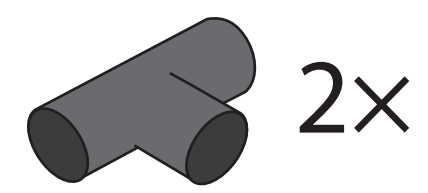
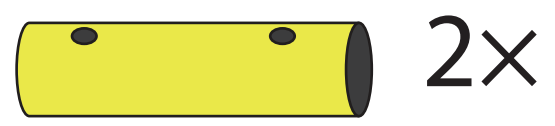
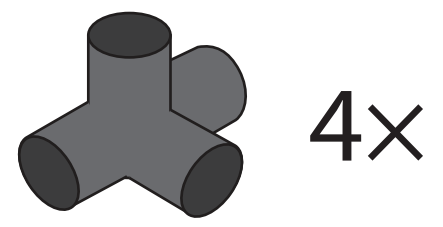
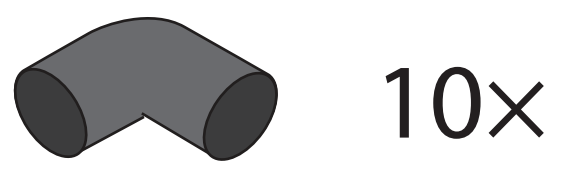
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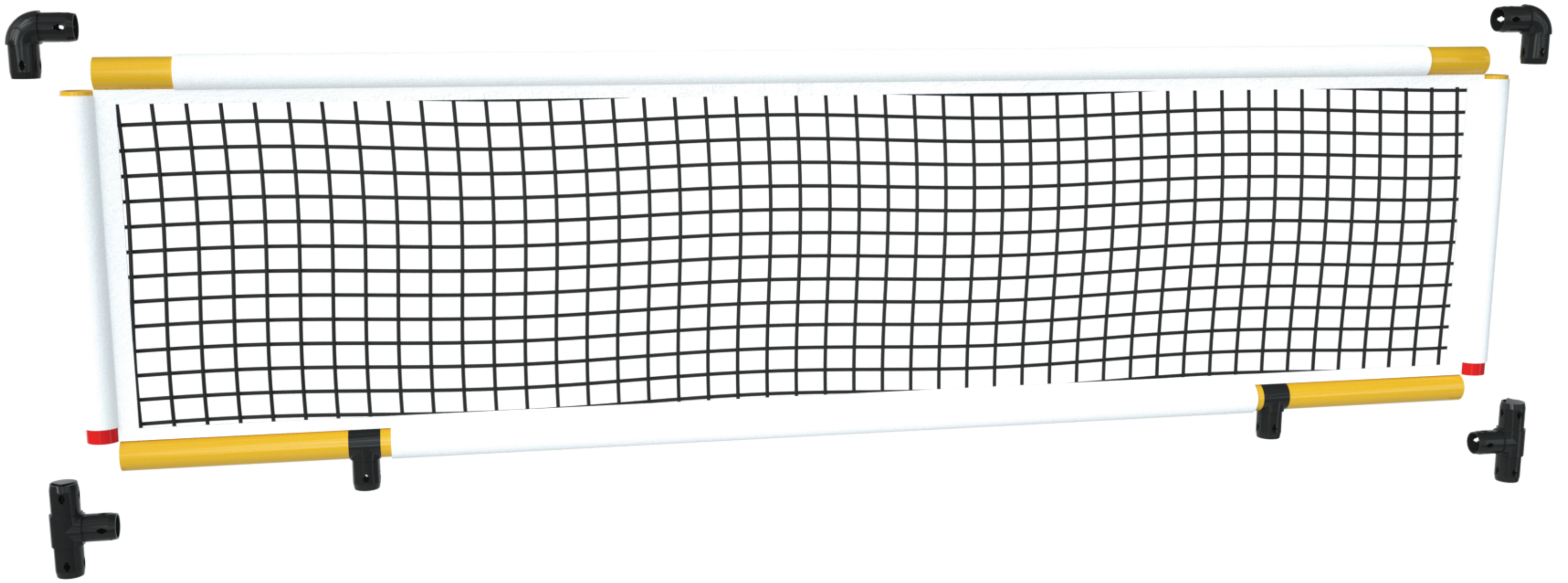


Insert Screws  
and Secure all Screws



Volley ball

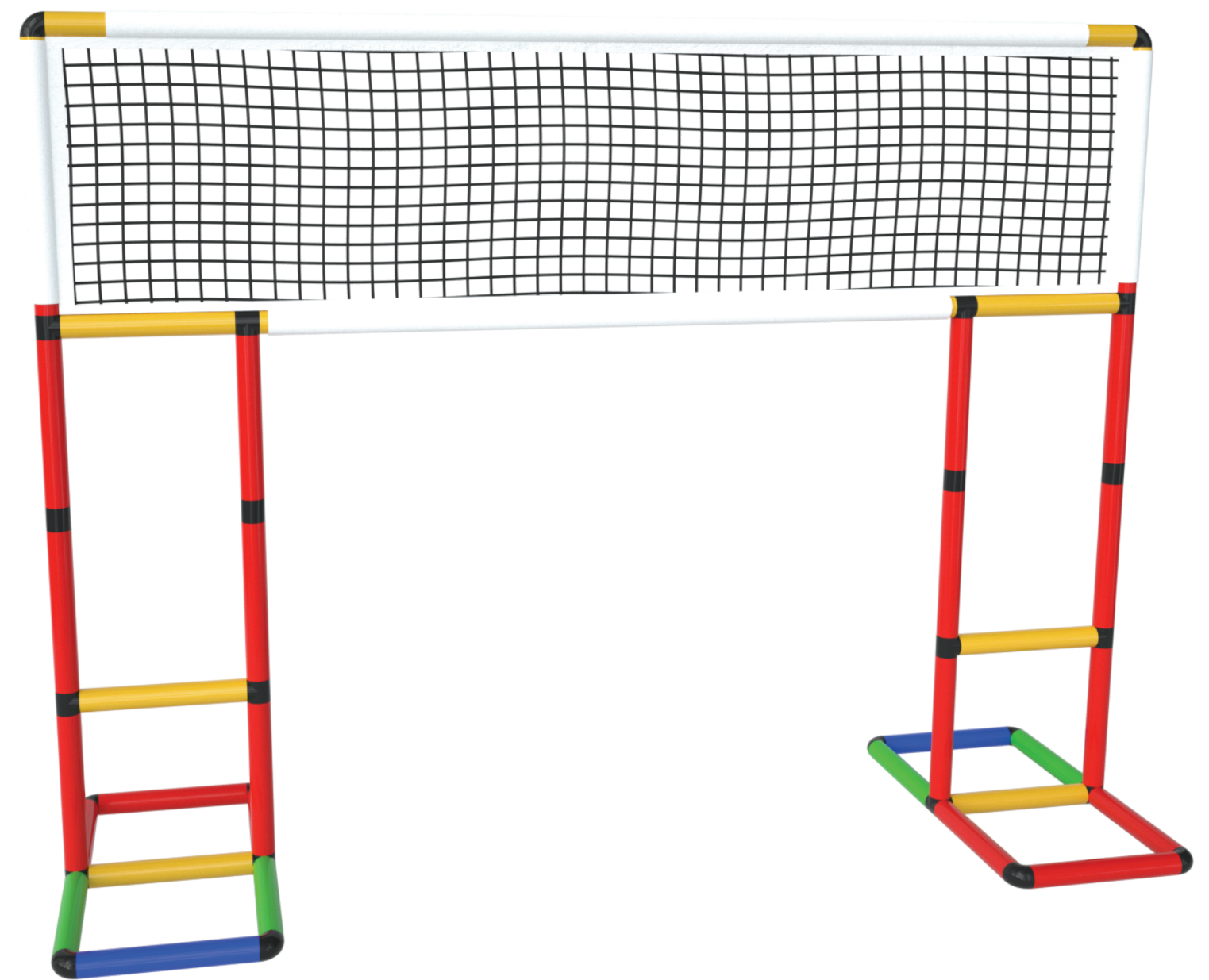
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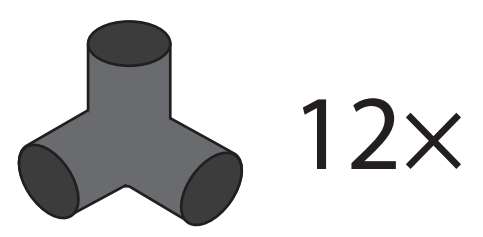
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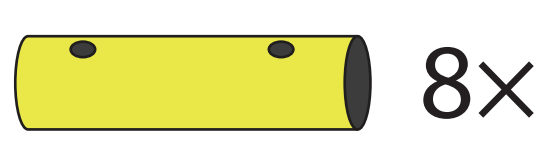
Insert Screws  
and Secure all Screws



12x



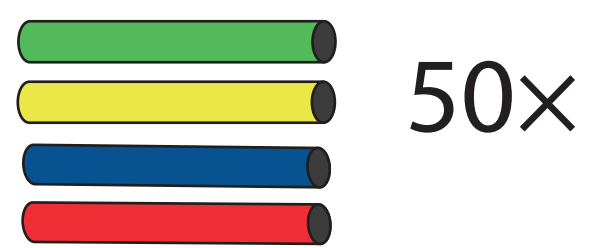
36x



8x



116x



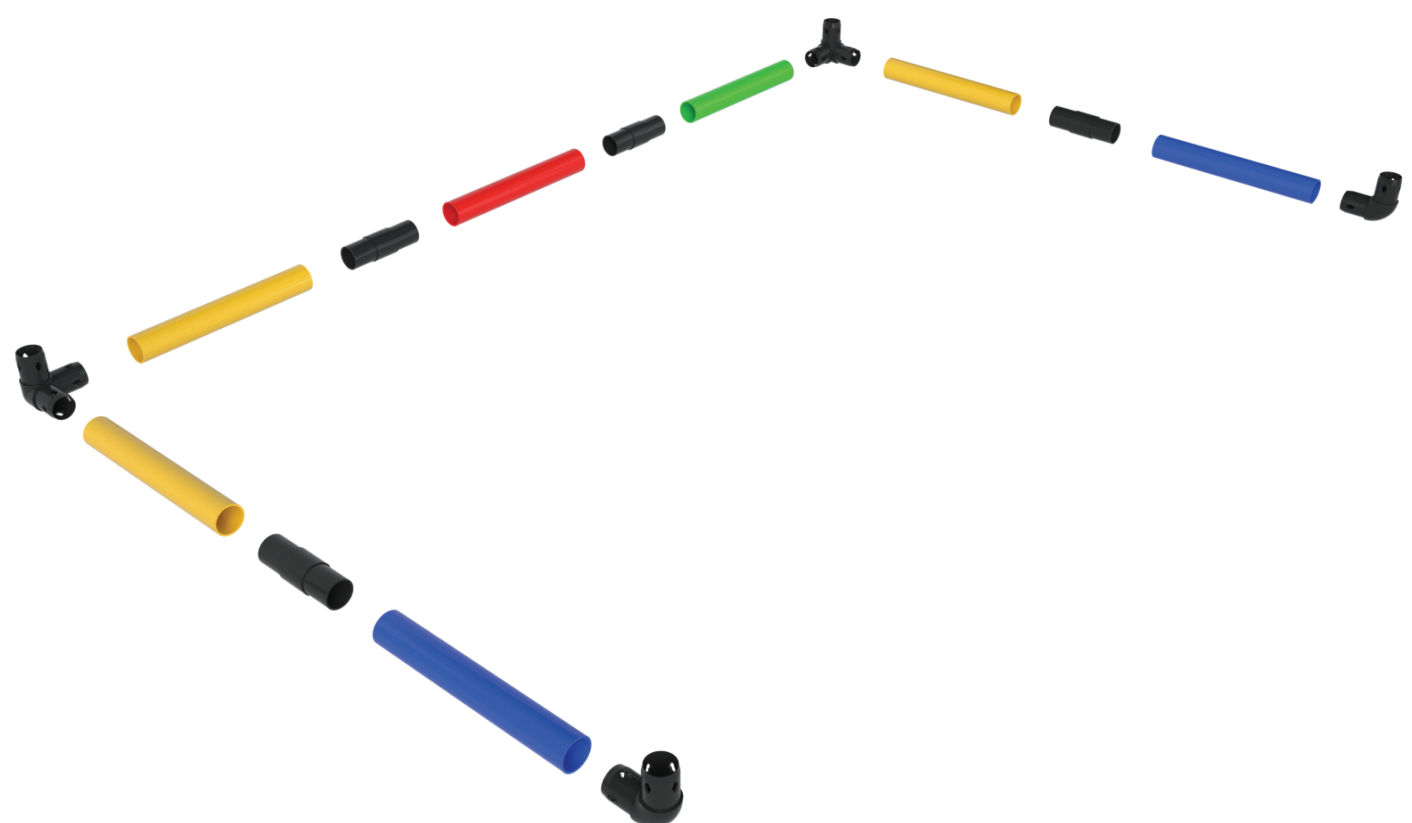
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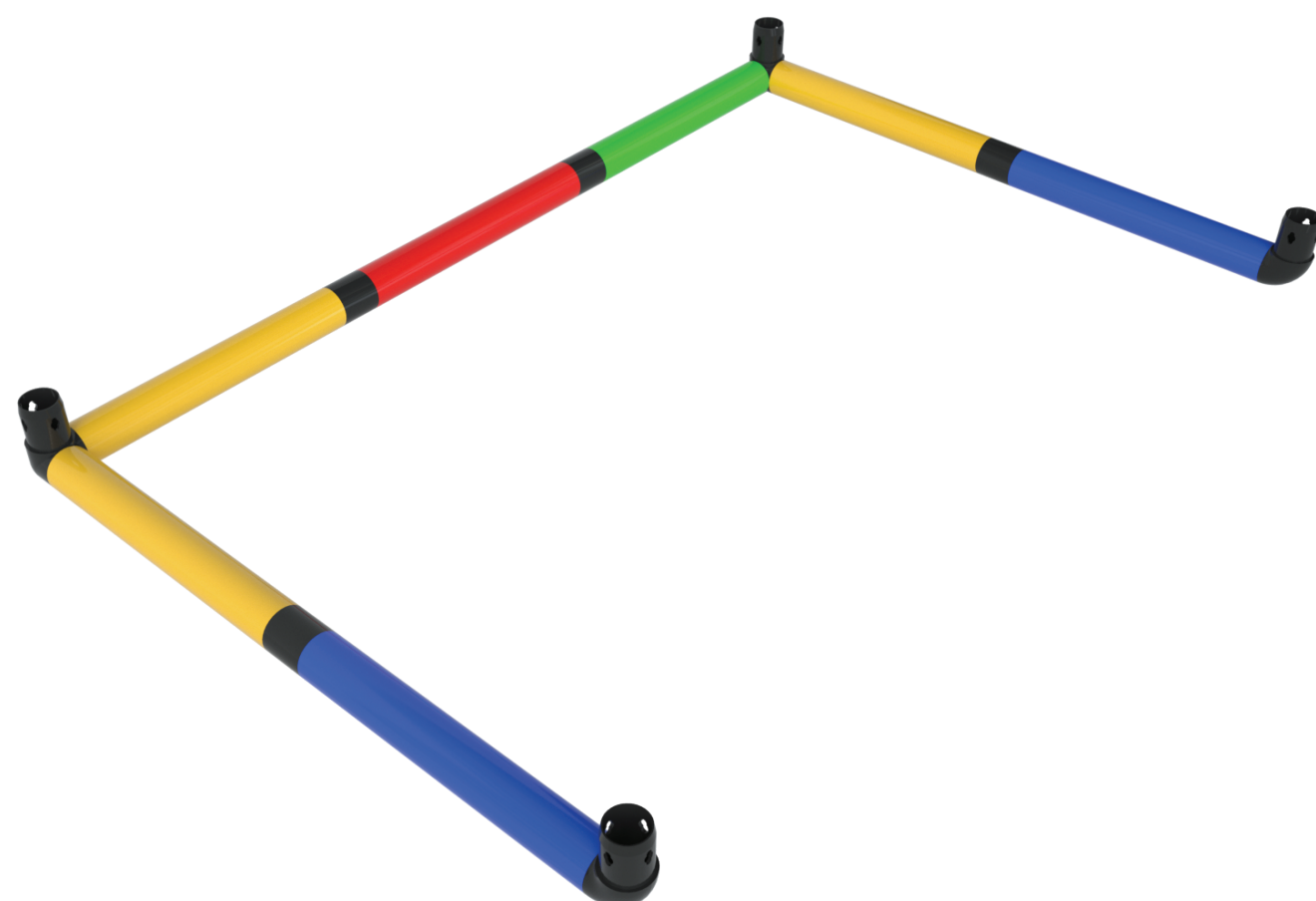
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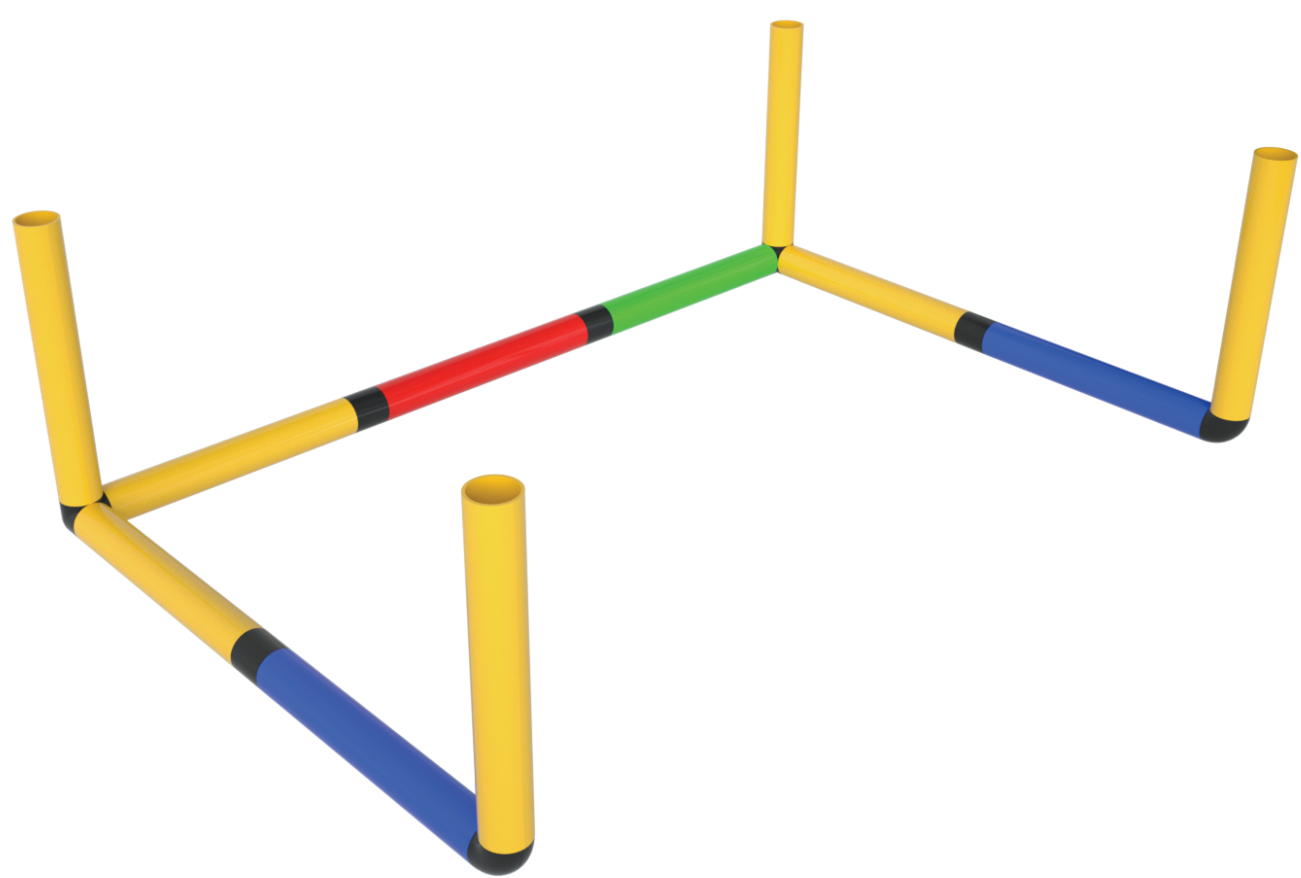
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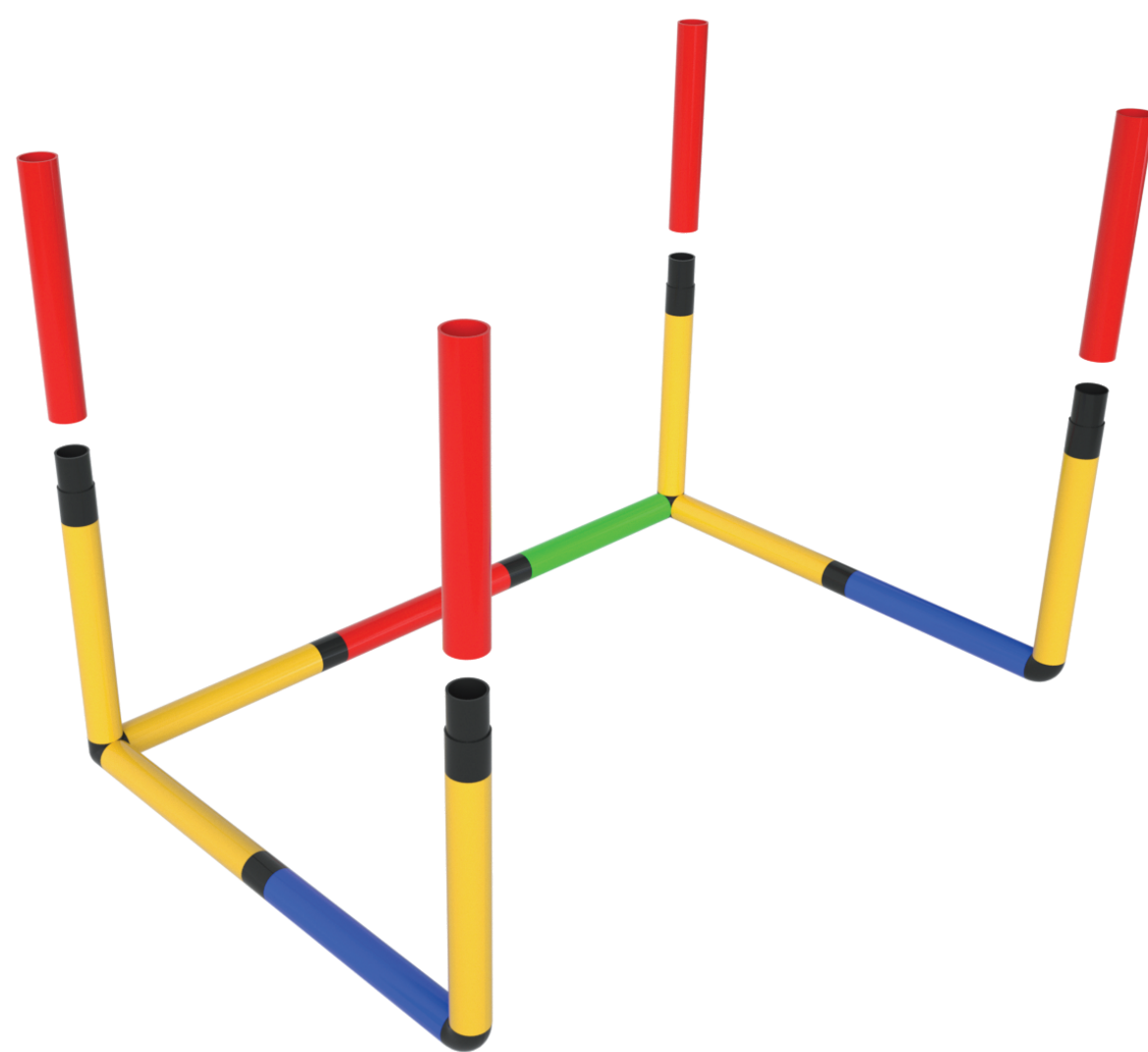
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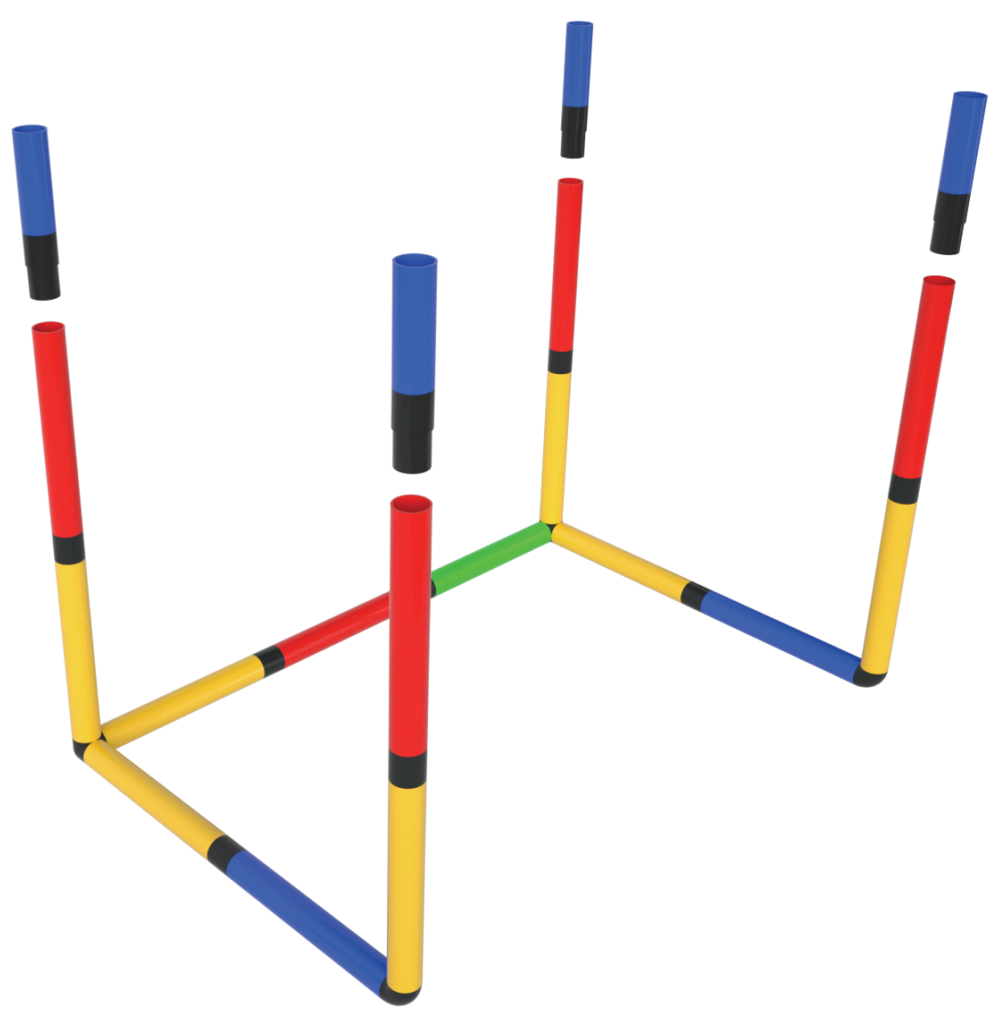
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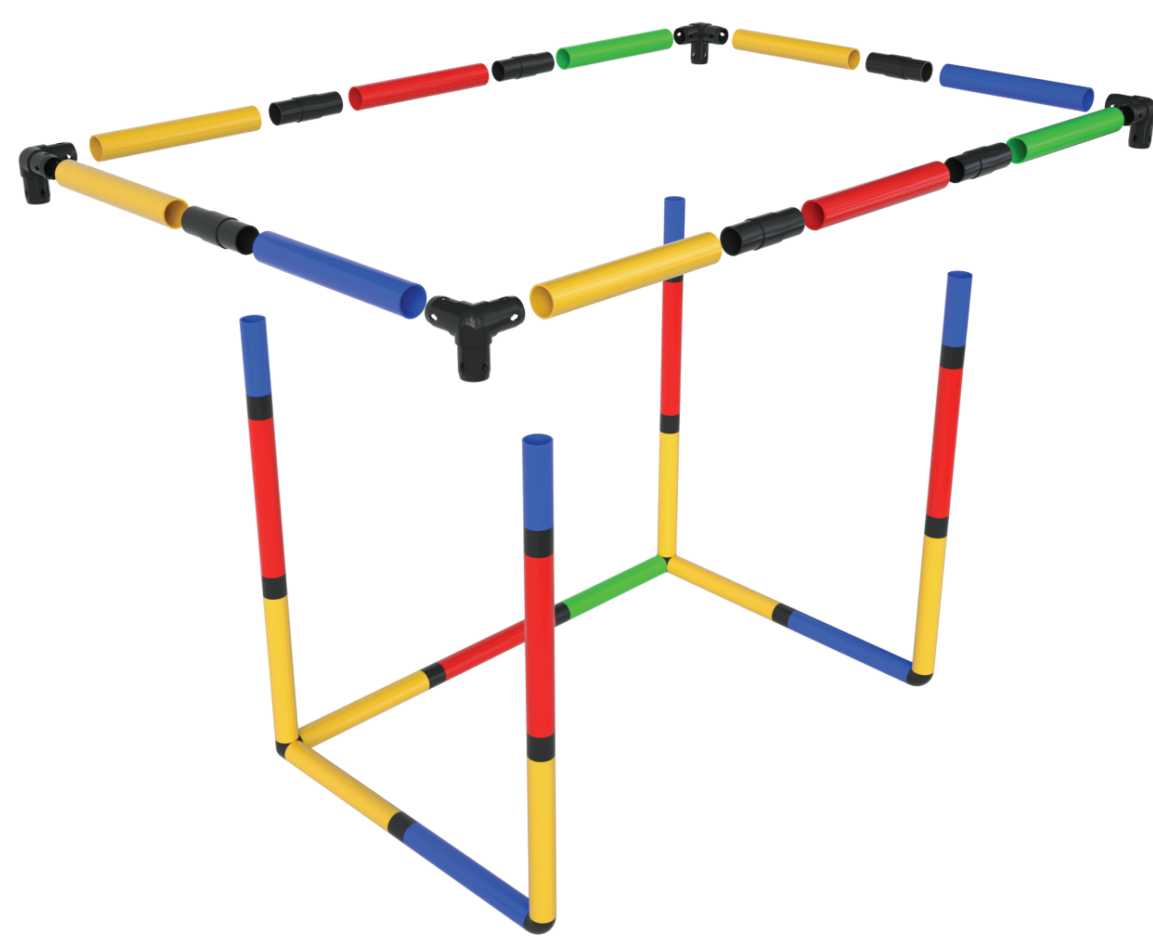
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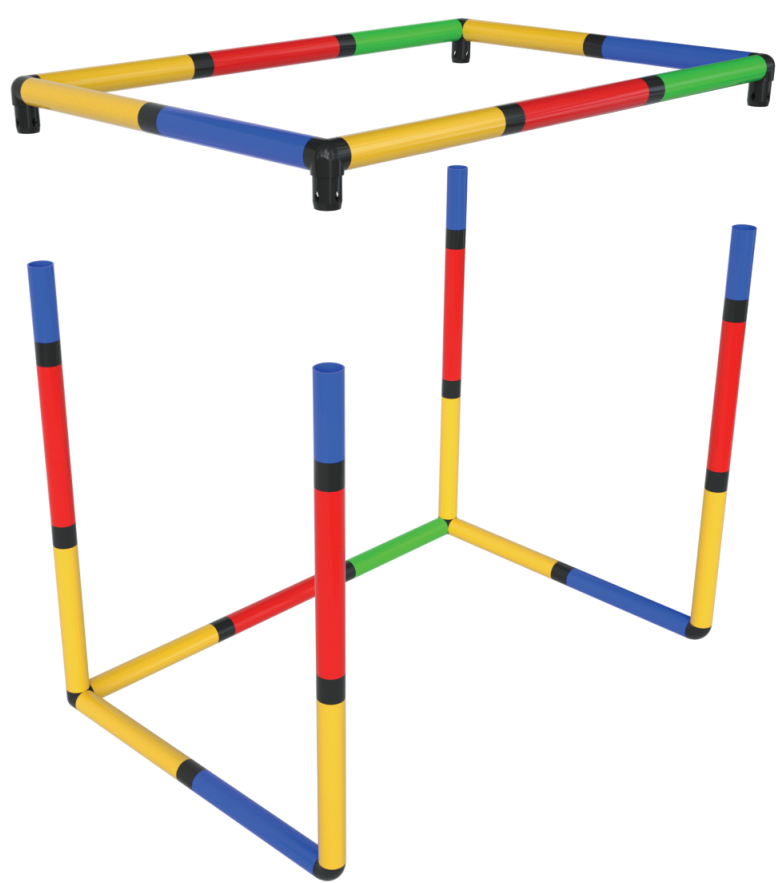
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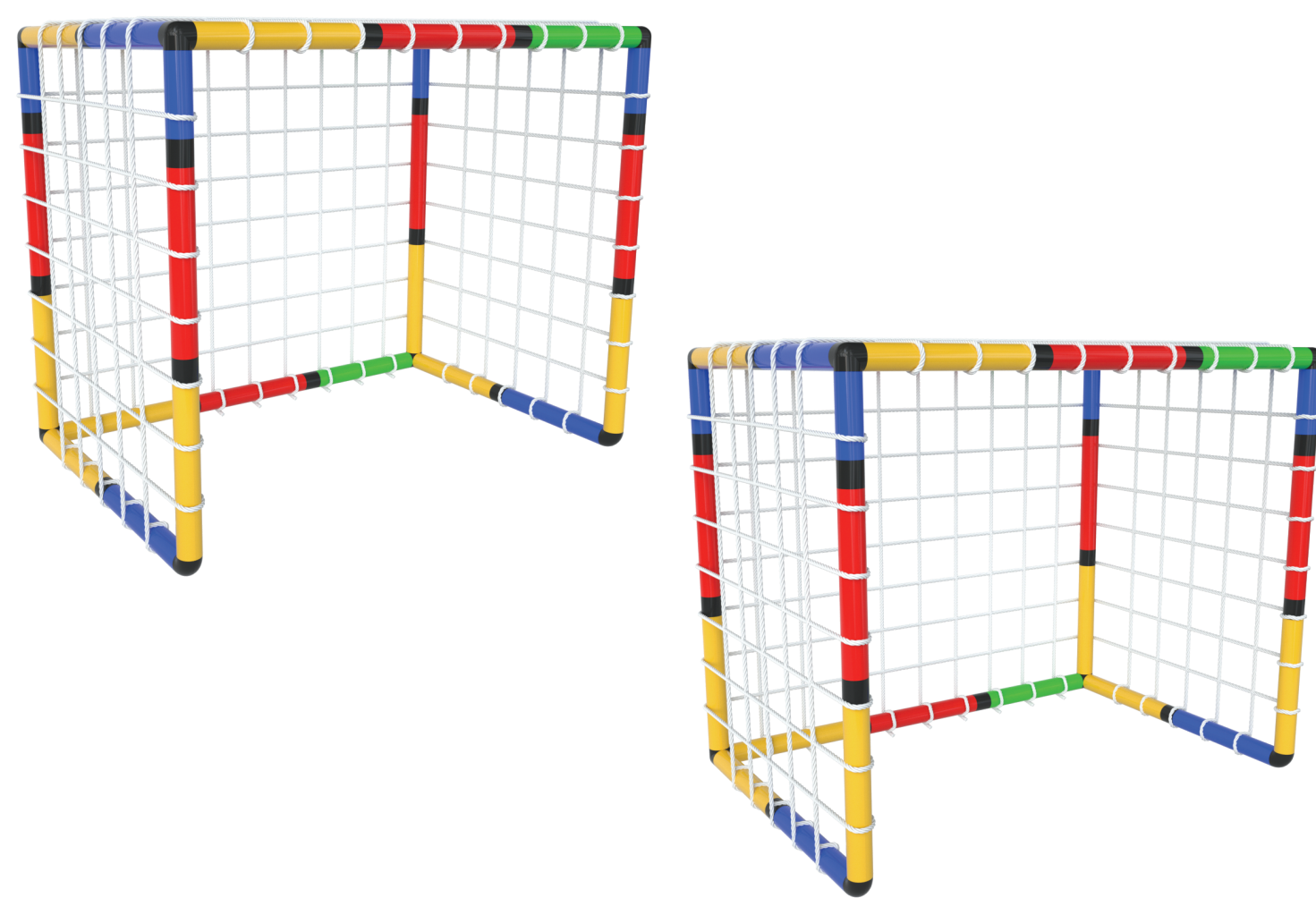
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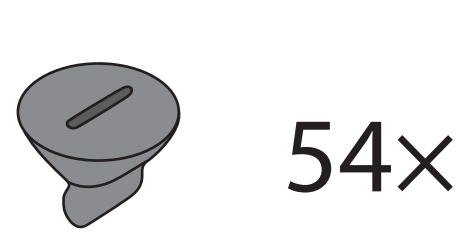
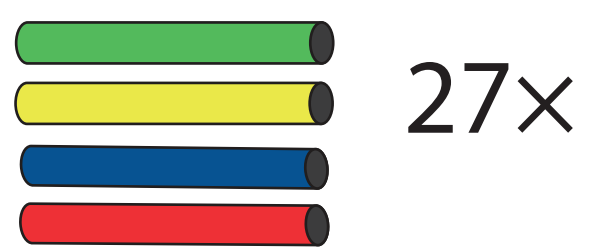
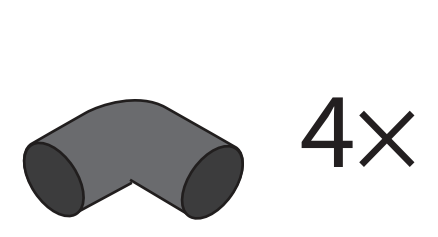
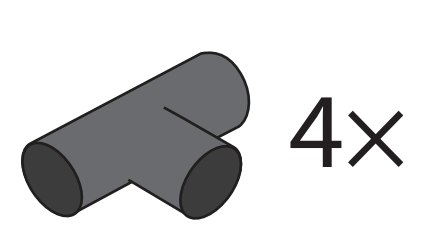
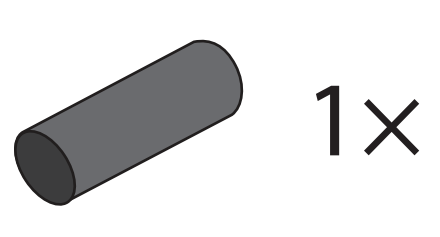
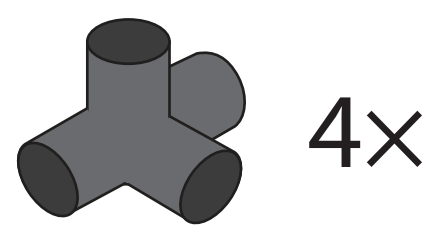
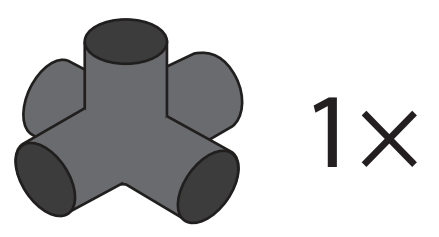


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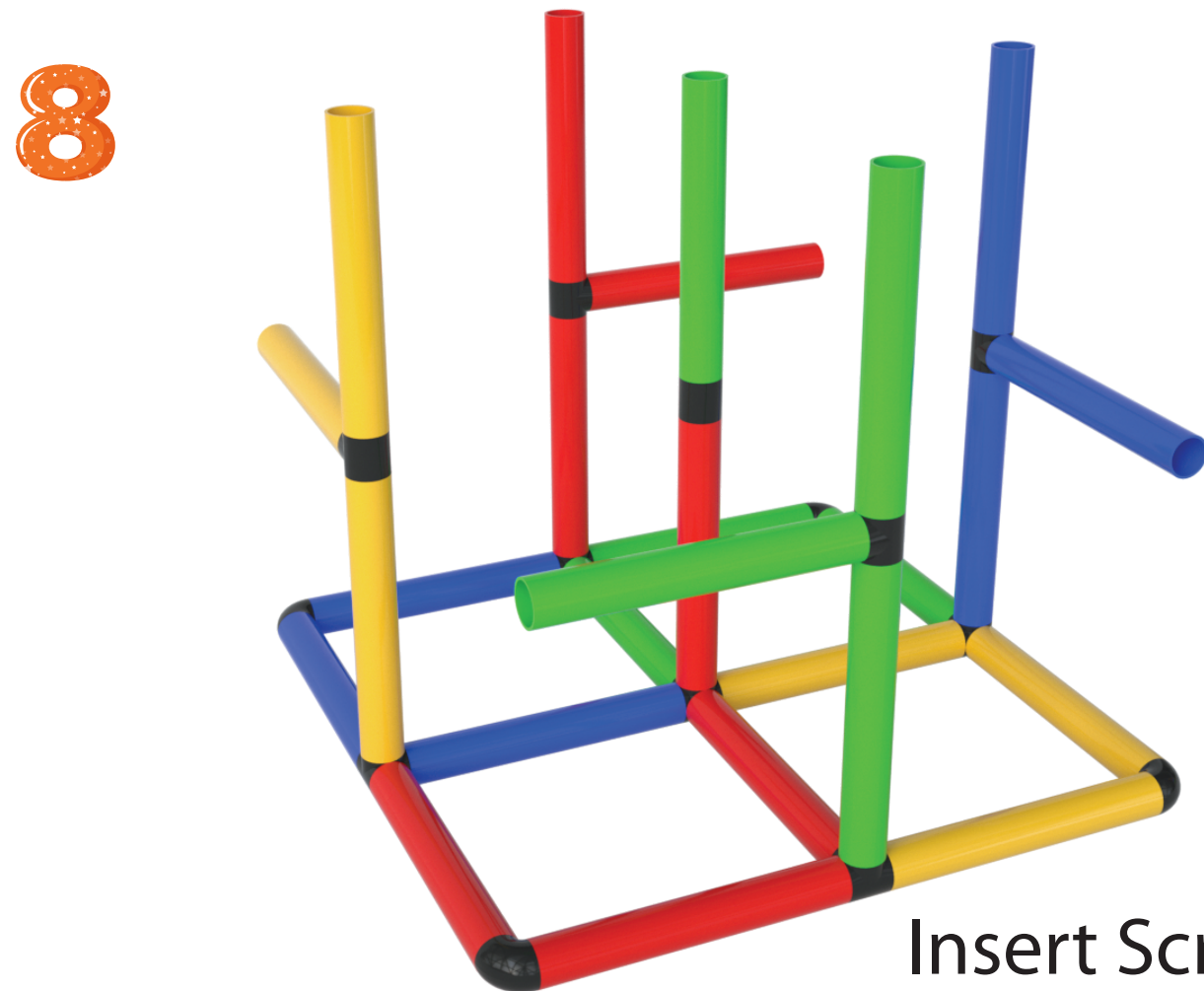
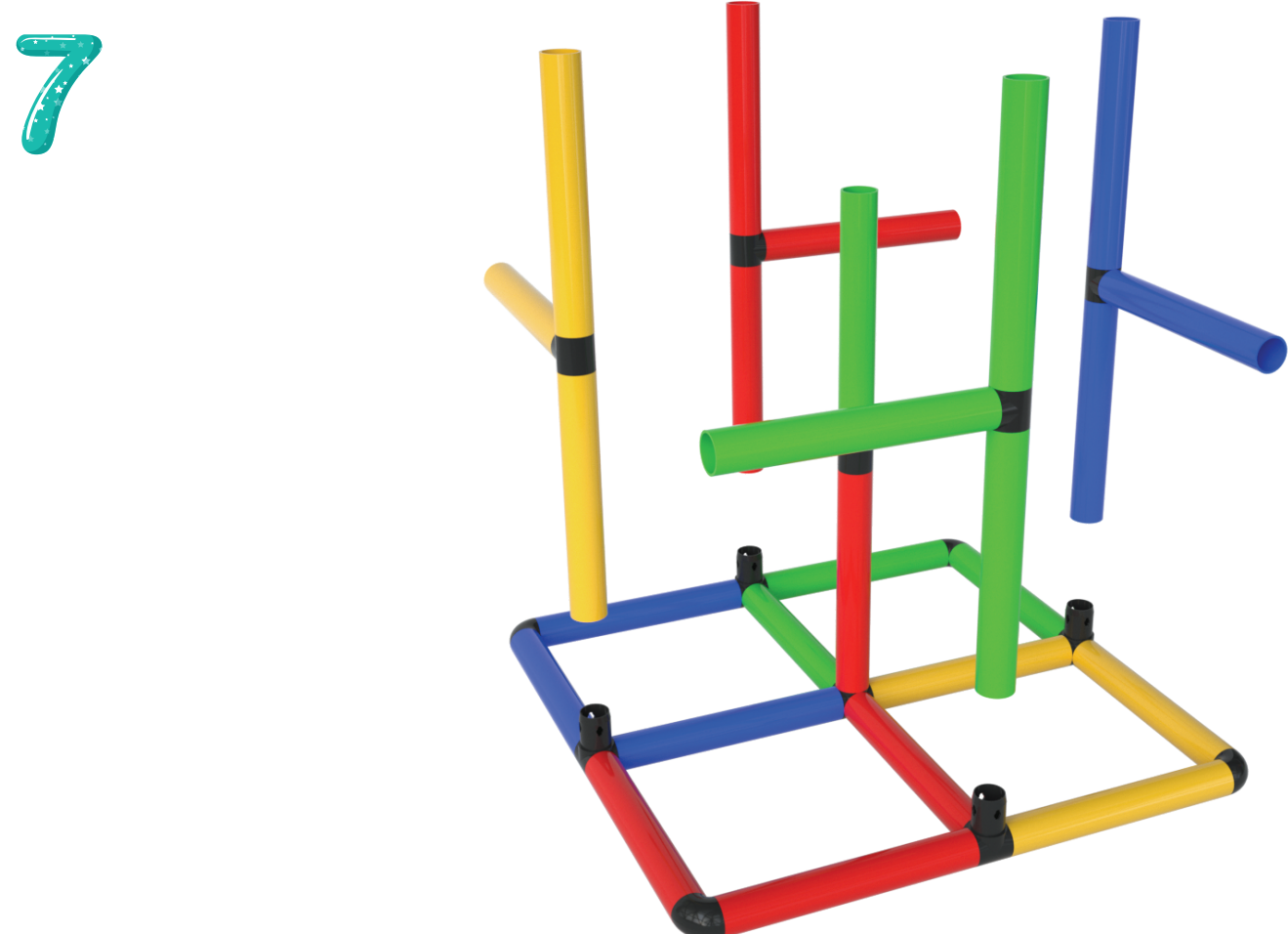
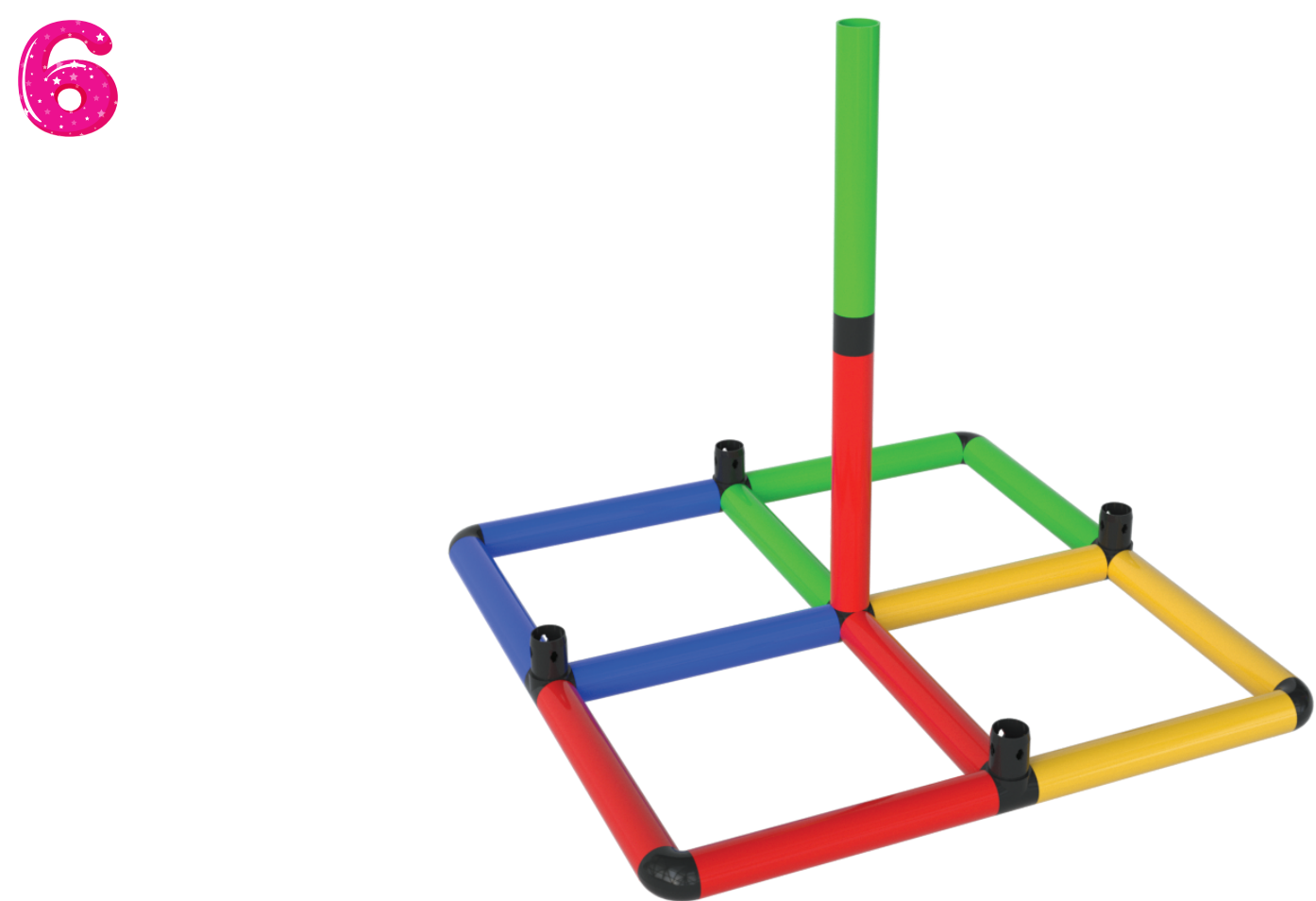
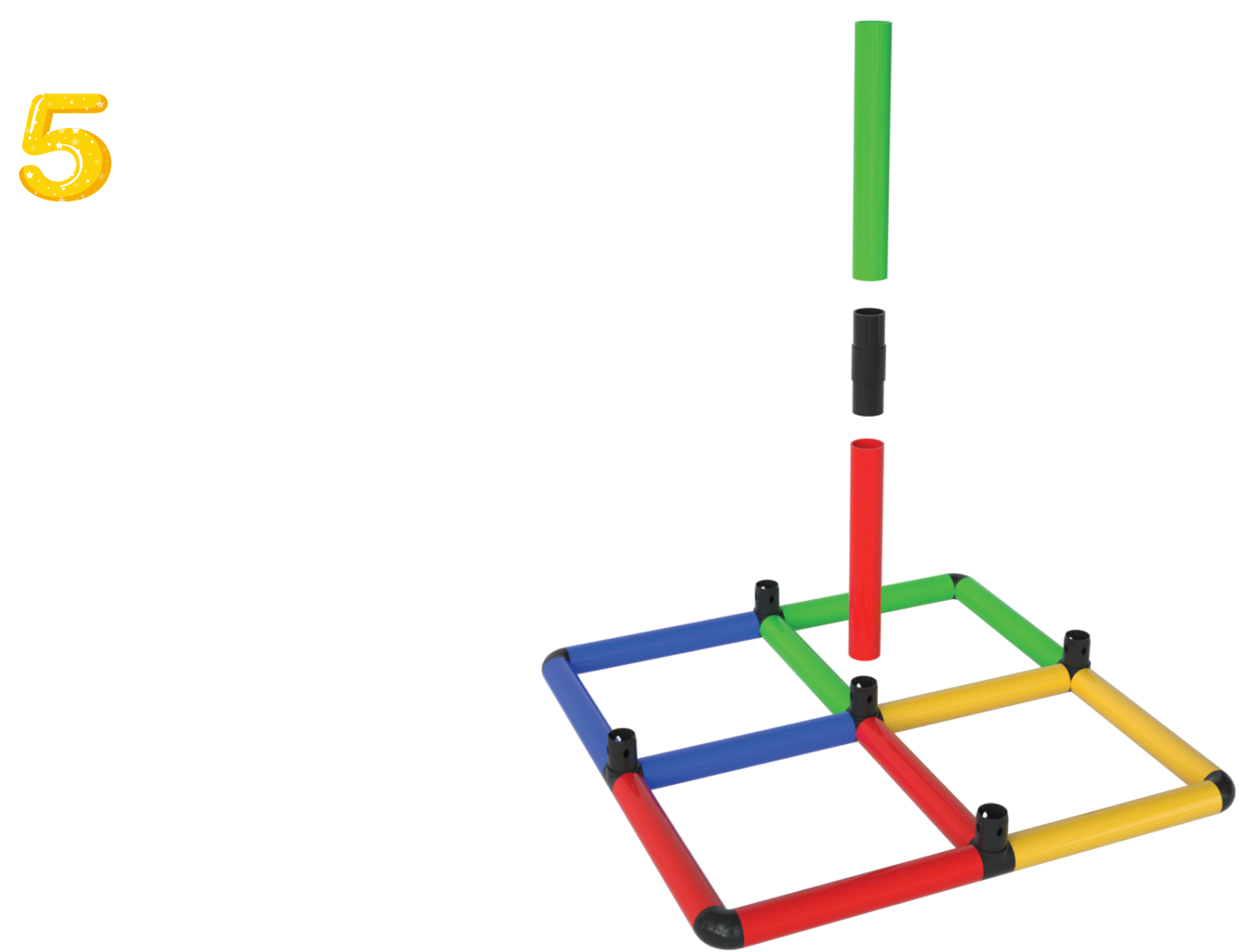
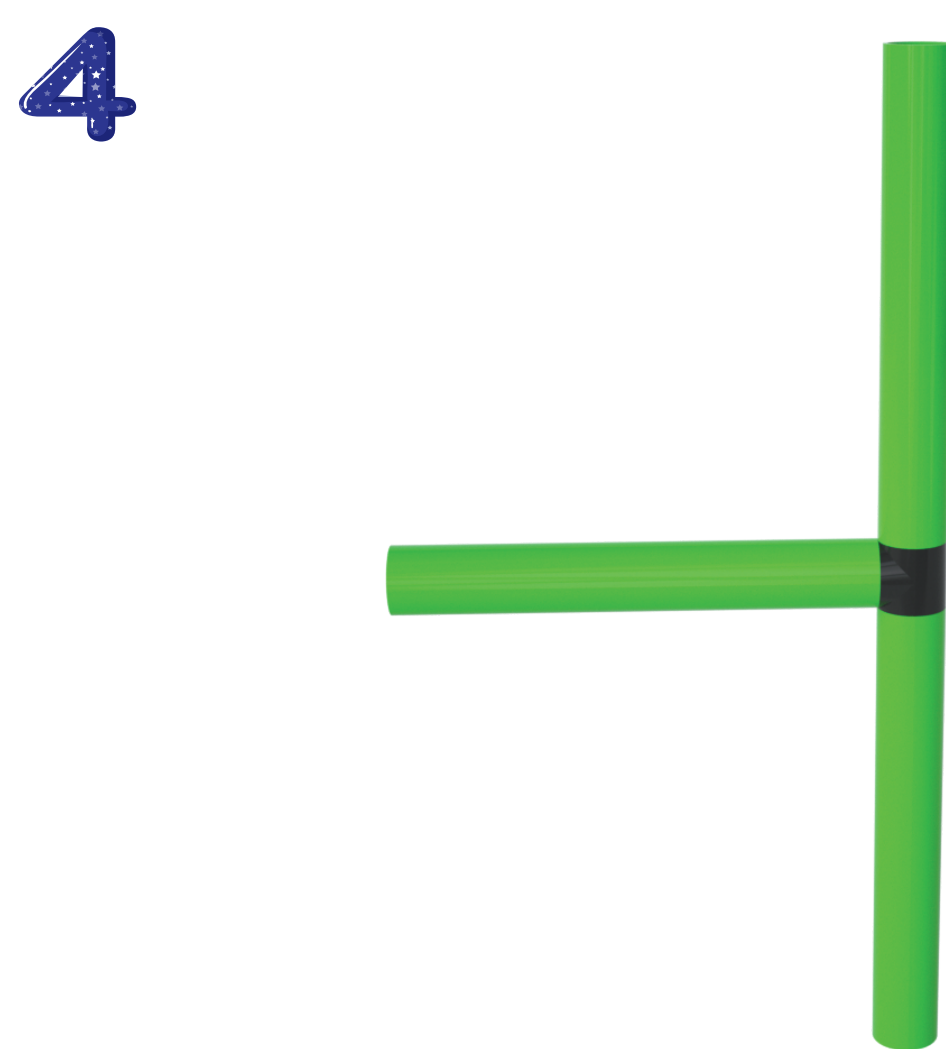
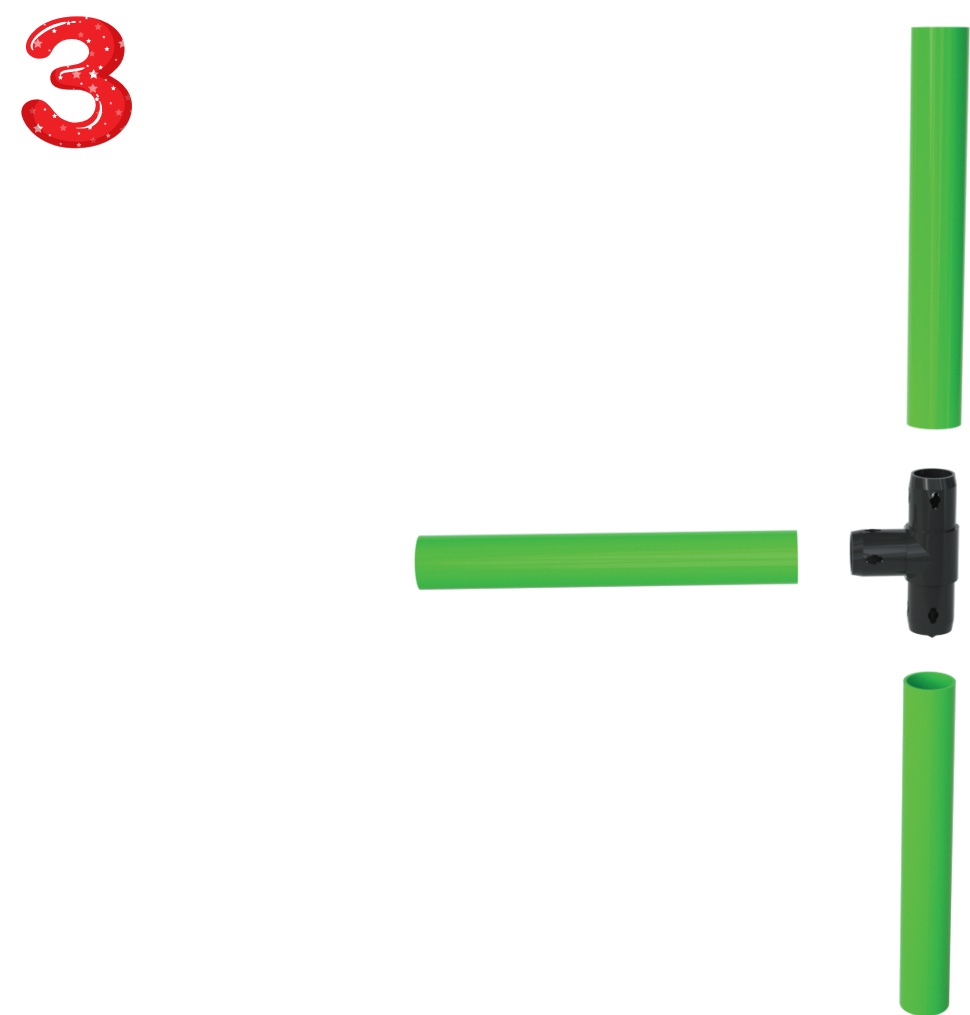
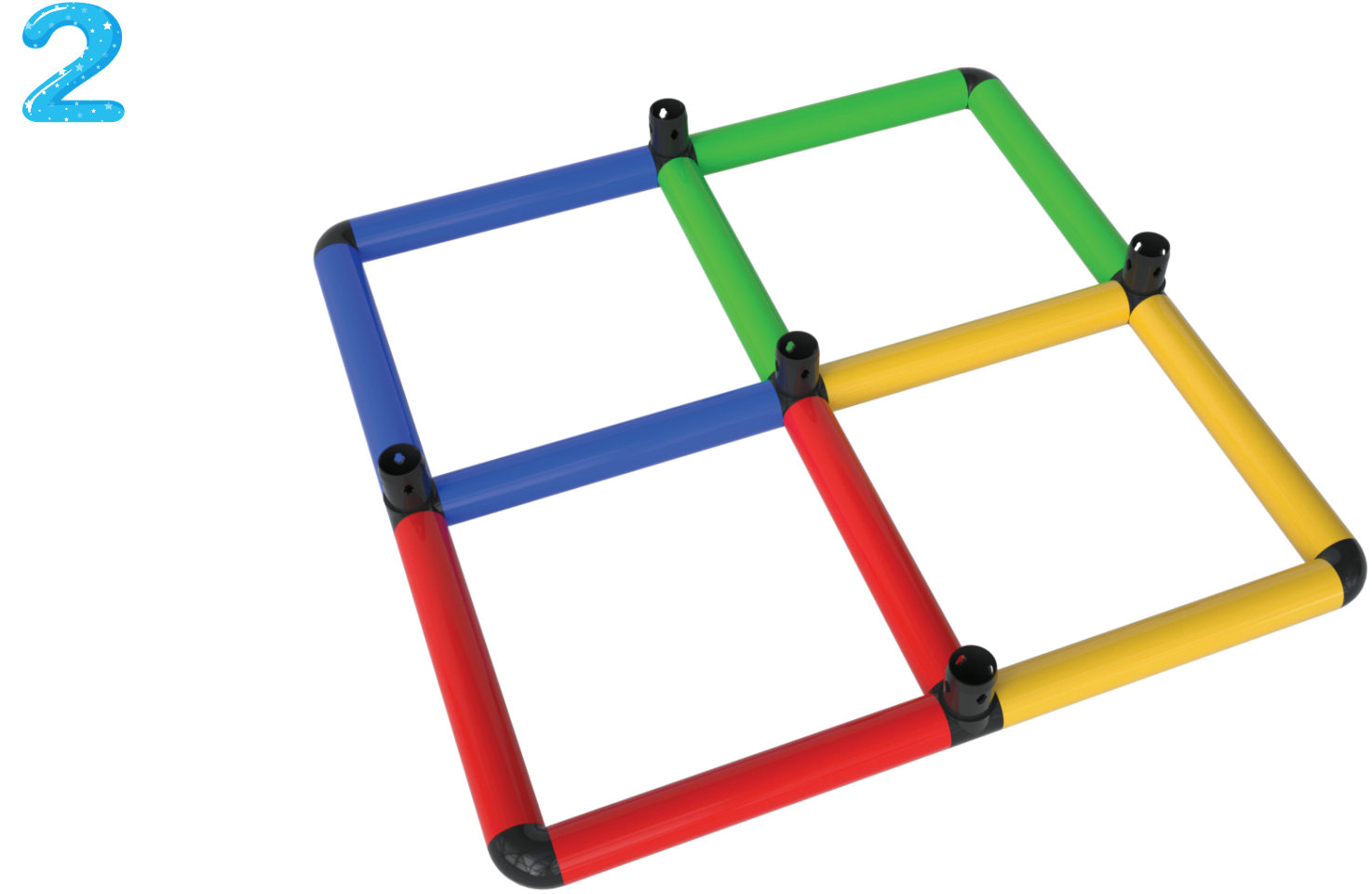
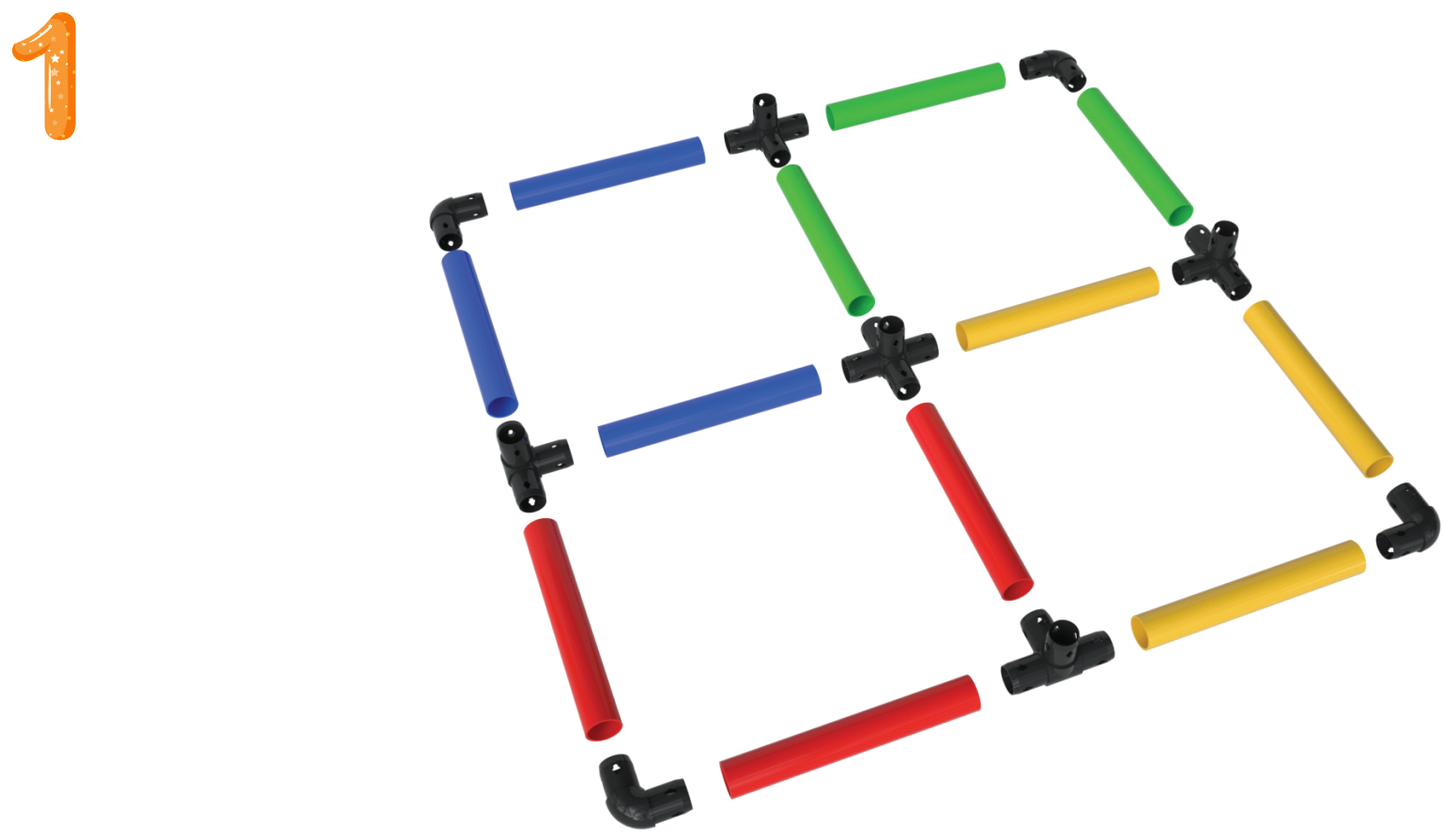


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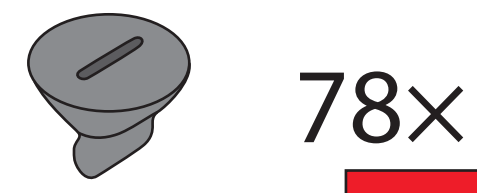
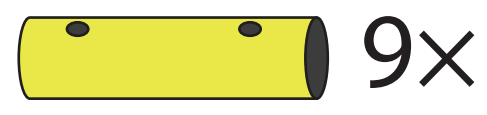
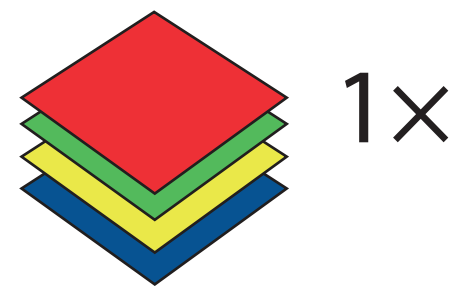
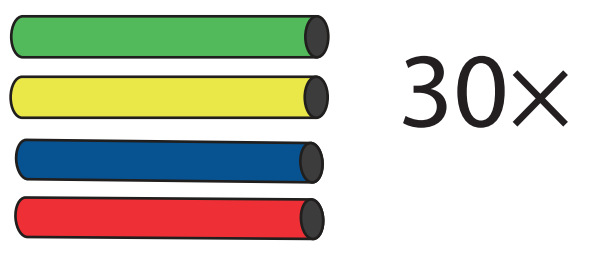
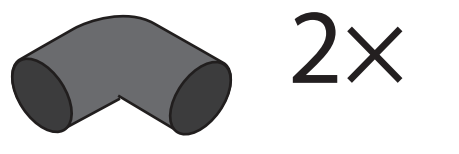
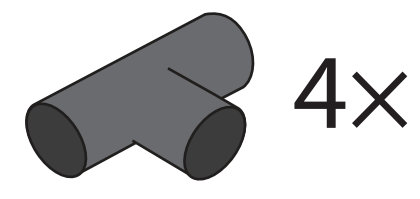
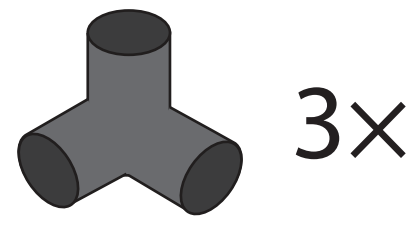
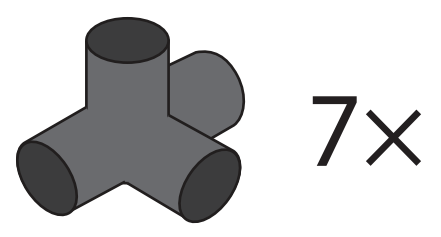
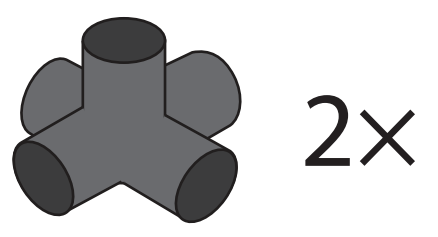


# Toss Ring 2



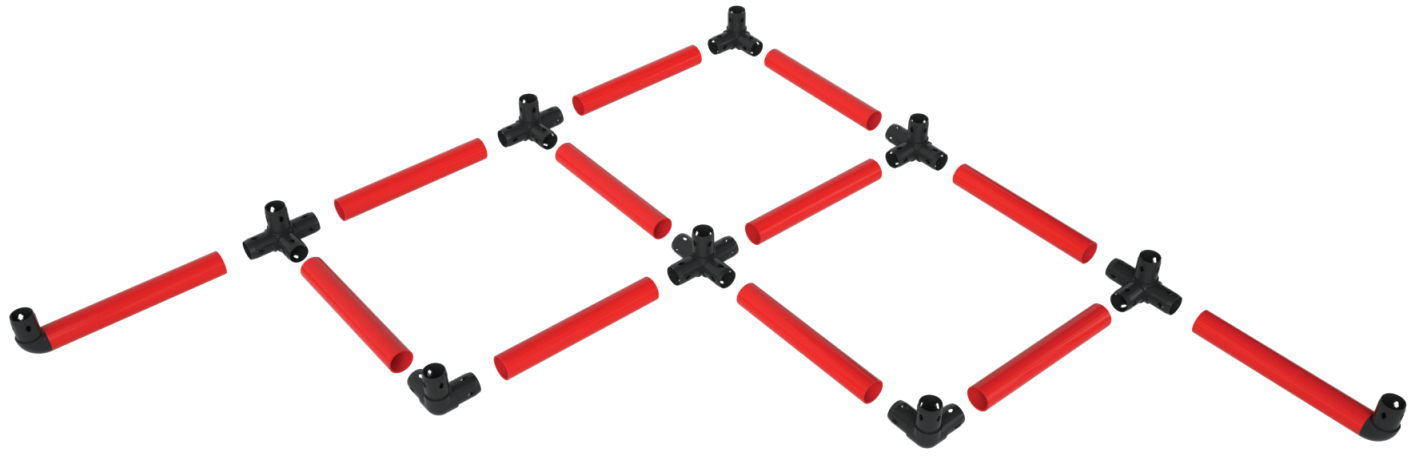
Insert Screws and Secure all Screws



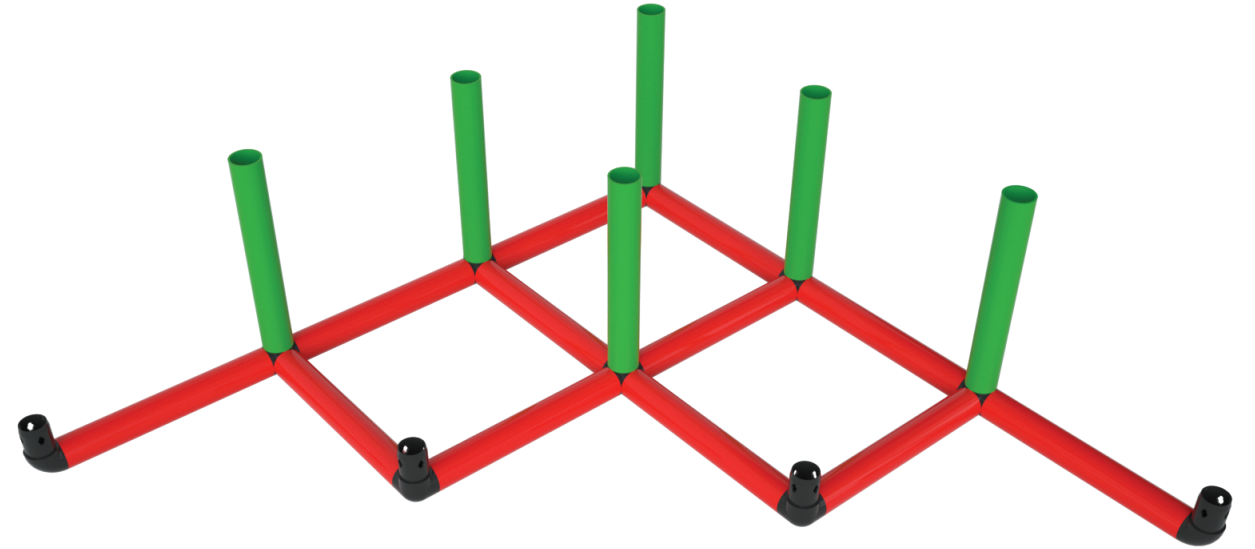


# Toss Ring 3

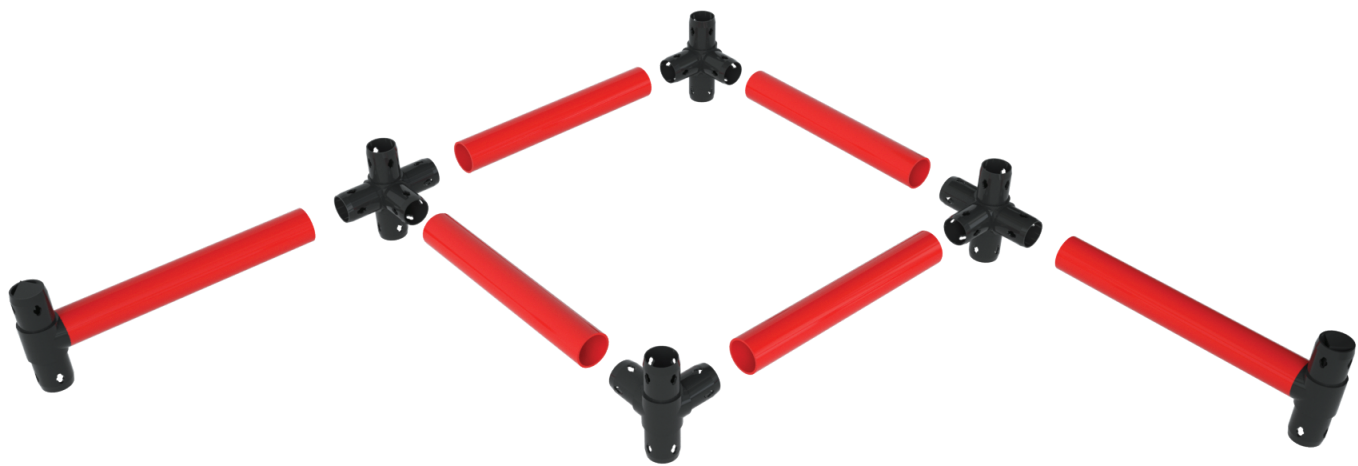
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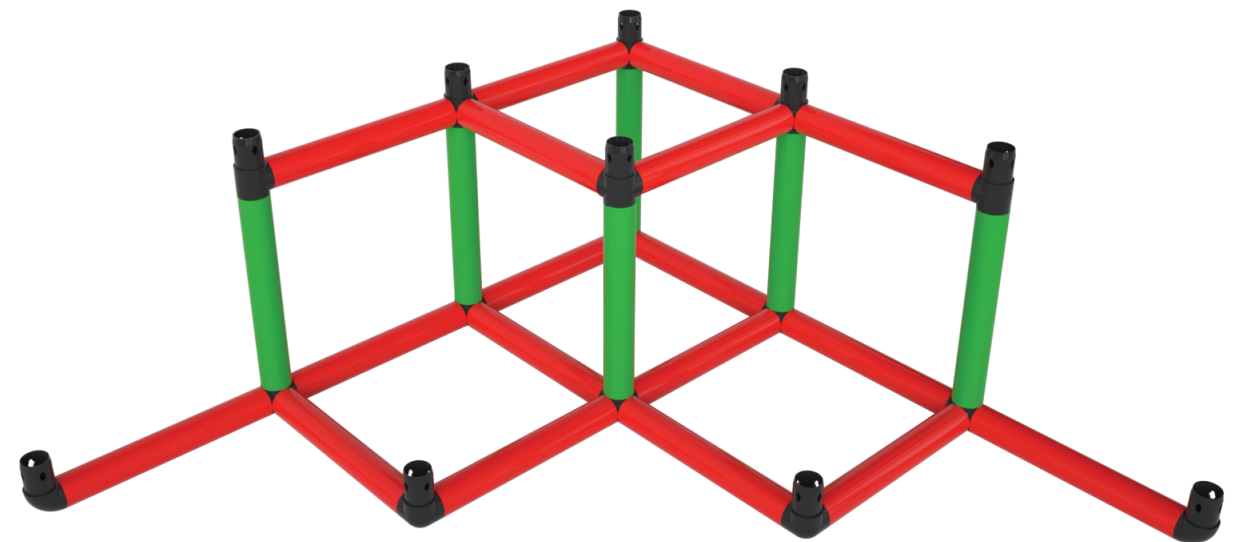
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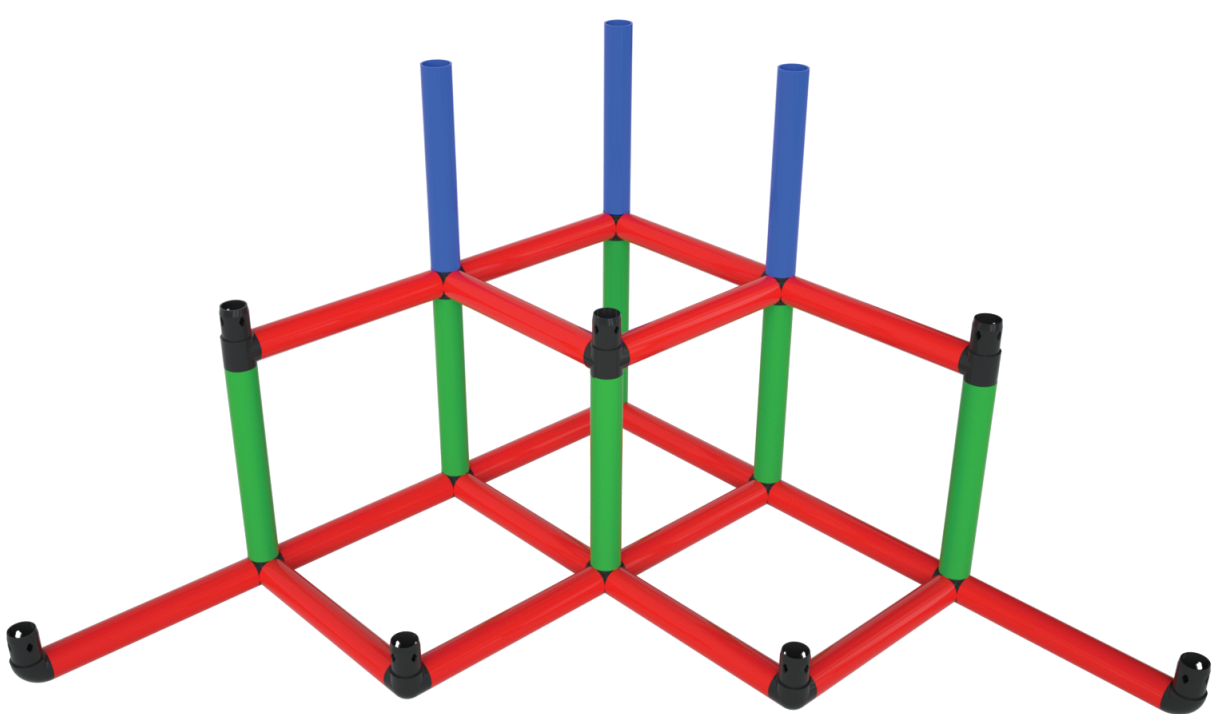
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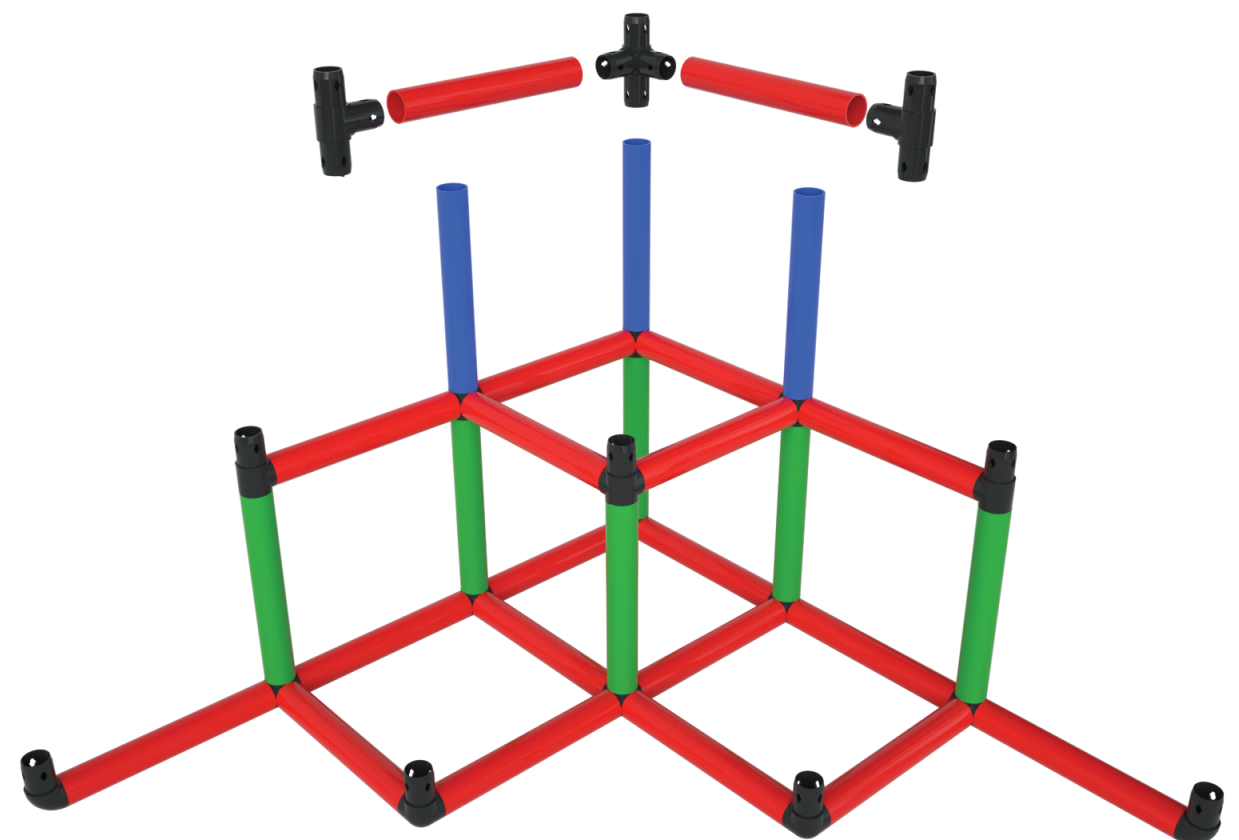
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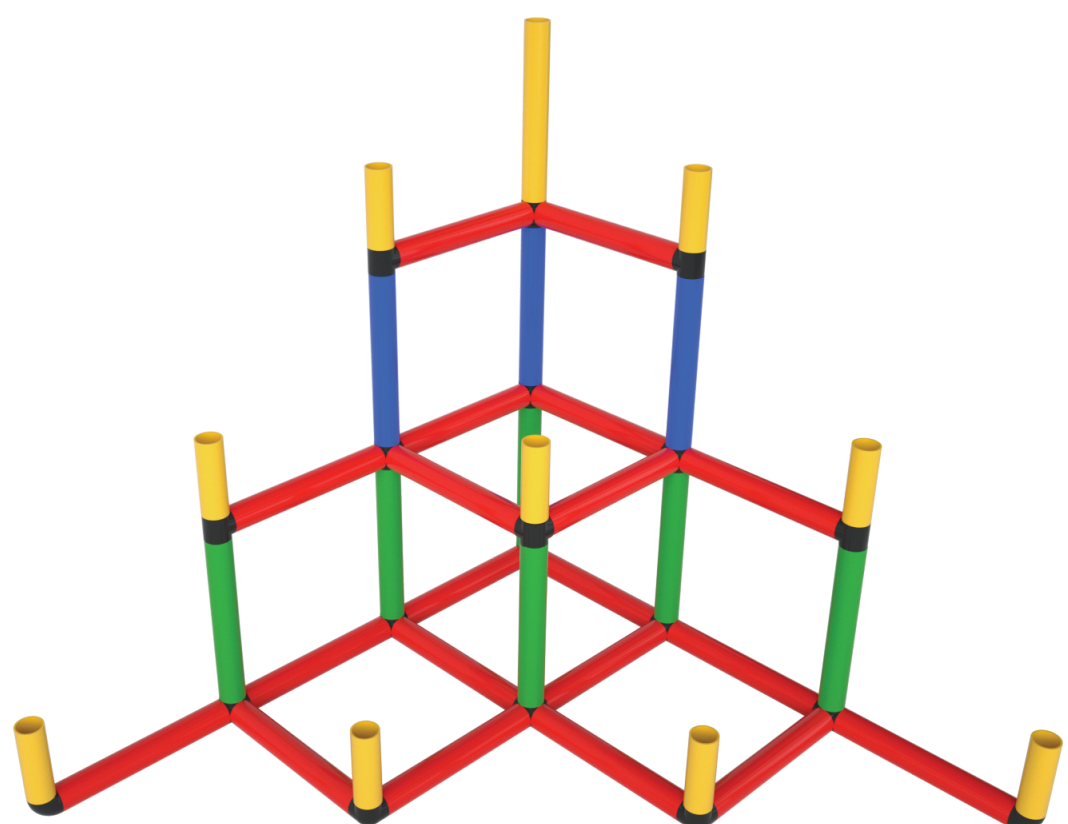
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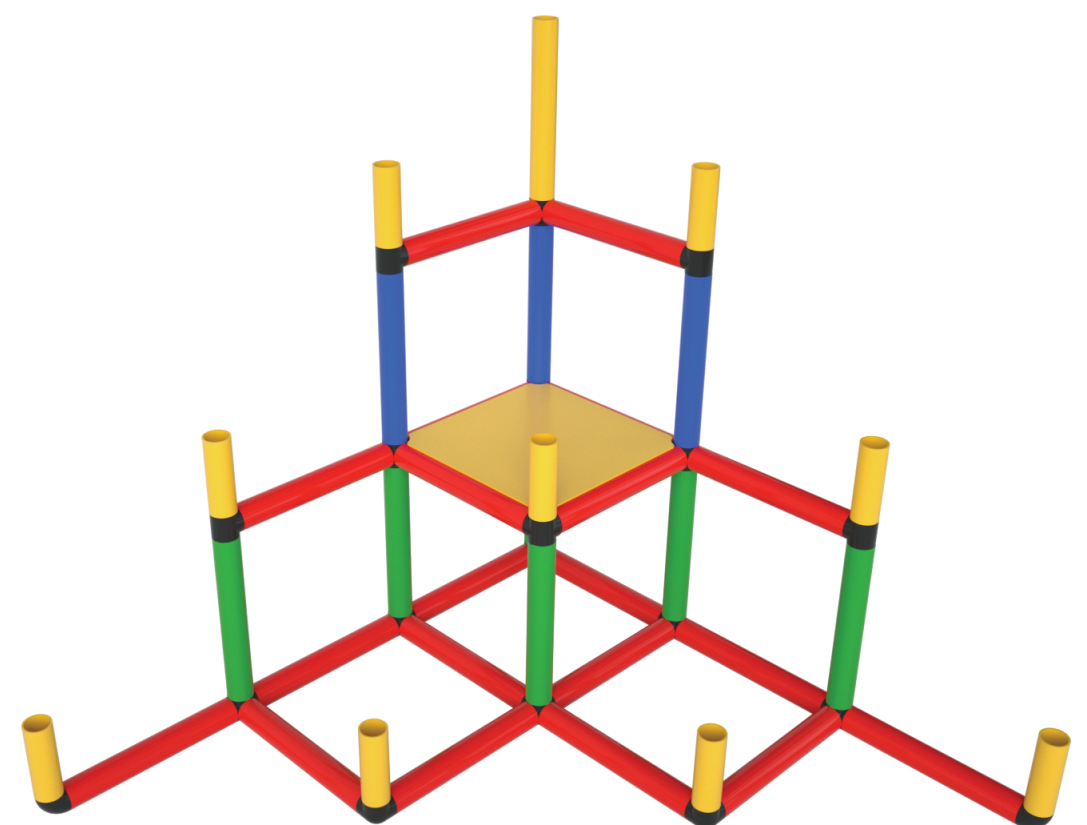
6



7



8



Insert Screws  
and Secure all Screws

## GAME RULES

### Soccer

A soccer match is played for 90 minutes in 2 x 45-minute halves. Each team has 11 players including 1 goalkeeper. There is also a referee to keep score. The aim is to score more goals than the other team! A goal is when the ball goes into the other team's net.

### Rules

- Only the goalie can touch the ball with his/her hands
- Other players can handle the ball if they're throwing it in from out-of-bounds
- After one team scores, the ball is put in the center circle for a kick-off by the other team

### Volleyball

Volleyball is played by 2 teams of 6 players. The teams line up on opposite sides of a high net. The aim is to send the ball over the net, without the other team returning it before it hits the floor!

### Rules

- You can touch the ball with any part of your body above your waist
- Each team can touch the ball a maximum of 3 times before sending it over the net
- To win a set, you must score 25 points and win by at least 2 points
- To win a match, you must win the most out of 3 sets

### Rugby

A rugby match has 2 x 40-minute halves. There are 2 teams of 15 players. All players have to run, pass, kick, and catch the ball, and tackle the other team! The aim is to score points by getting the ball across the other team's goal line (like a touchdown) or kicking it over the goal crossbar.

### Rules

- Kicking the ball over the goal crossbar earns you 2-3 points
- Scoring a "try" earns you 5 points; the ball must touch the ground for it to count
- If you break the rules, the referee will call for a scrum
- A scrum is where all the players huddle together and try to get the ball with their feet!

### Basketball

Basketball is played by 2 teams of 5 players. The aim is to score more points than the other team by shooting the ball into your basket - and by stopping the other team from shooting into theirs! You do this using only your hands. You can dribble the ball or pass it to your teammates to score.

### Rules

- Points are scored when the ball goes into the basket
- There's a lot of jumping to do, to shoot and score or block shots from the other team!

### Ring Toss

Ring toss can be played by 2-4 people. The aim is to throw rings around the tops of objects. It's not as easy as it sounds - but it's a lot of fun! The game goes on until a player scores 21 points. You score a "ringer" (3 points) when the ring goes over an object. If you get 2 rings on the same object, you get double points!

### Rules

- The objects must be set up 10-15 feet away from the players
- You must stand behind a line to throw your rings
- If your ring lands near an object (but not over it) you get 1 point

## Warranty

It is our ultimate goal to serve our happy customers.

## Funphix provides

5 Year warranty on Funphix parts when used indoors.

3 year warranty on Funphix parts when structures has been used or stored outdoors for greater than 3 months.

Dear kids,

The team at funphix is excited to see you creating your own play structures. Send us a picture or video of your play structure which you self-designed or built from the manual.

We will consider posting it on our gallery. Send the image to [mystructure@funphix.com](mailto:mystructure@funphix.com)

To explore all our additional items and for more information check out our website

[www.funphix.com](http://www.funphix.com)

Feel free to contact our friendly staff for any questions or additional information at  
[support@funphix.com](mailto:support@funphix.com)



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